

CMSC 28100

Introduction to
Complexity Theory

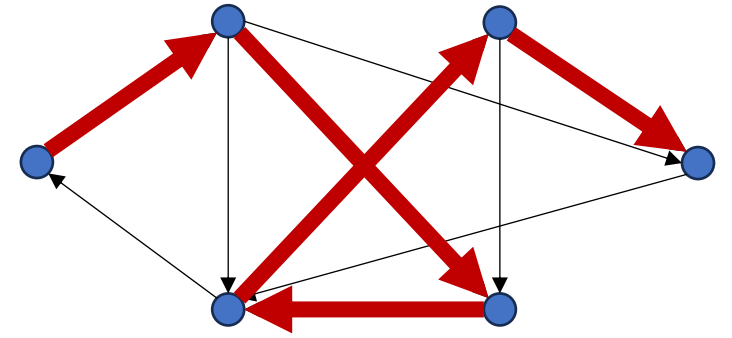
Spring 2025

Instructor: William Hoza



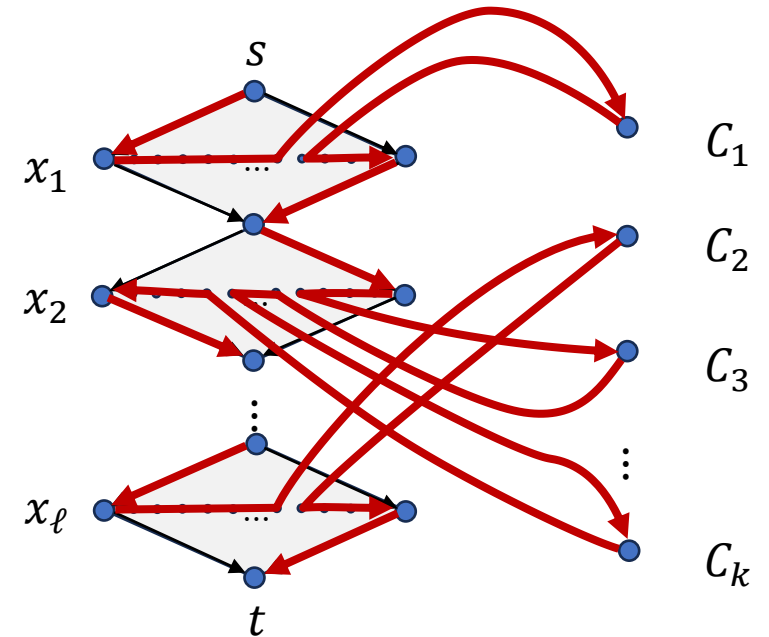
Hamiltonian paths

- Let G be a directed graph
- **Definition:** A **Hamiltonian path** is a directed path that visits every vertex exactly once

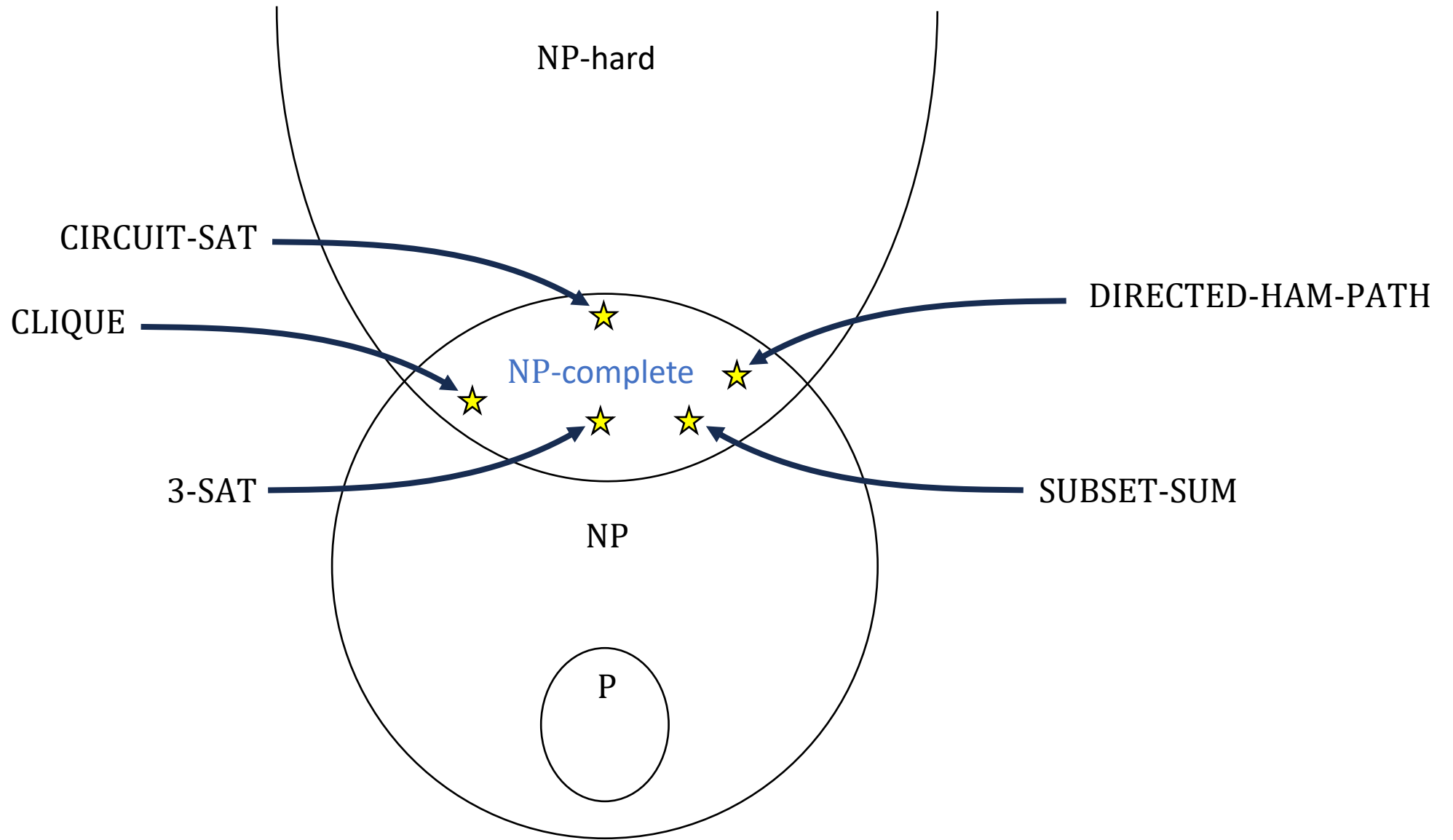


DIRECTED-HAM-PATH is NP-complete

- Let $\text{DIRECTED-HAM-PATH} = \{\langle G, s, t \rangle : G \text{ is a digraph, } s \text{ and } t \text{ are vertices, and there exists a Hamiltonian path from } s \text{ to } t\}$



Theorem: DIRECTED-HAM-PATH is NP-complete



Undirected Hamiltonian path

- Let G be an **undirected** graph
- A **Hamiltonian path** in G is a path that visits every vertex exactly once
- Let $\text{UNDIRECTED-HAM-PATH} = \{\langle G, s, t \rangle : G \text{ is an undirected graph, } s \text{ and } t \text{ are vertices, and there exists a Hamiltonian path from } s \text{ to } t\}$

Theorem: UNDIRECTED-HAM-PATH is NP-complete

UNDIRECTED-HAM-PATH is NP-complete

- First, note that $\text{UNDIRECTED-HAM-PATH} \in \text{NP}$ (why?)
- To prove that $\text{UNDIRECTED-HAM-PATH}$ is NP-hard, we will do a reduction from DIRECTED-HAM-PATH

Attempted reduction: “Replace each directed edge (u, v) with an undirected edge $\{u, v\}$.” Does this work?

A: Yes

B: It doesn't work, because it doesn't run in polynomial time

C: It doesn't work, because it doesn't always map YES to YES

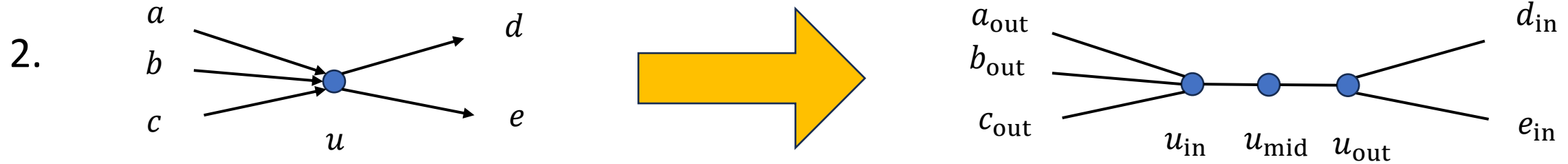
D: It doesn't work, because it doesn't always map NO to NO

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From directed to undirected

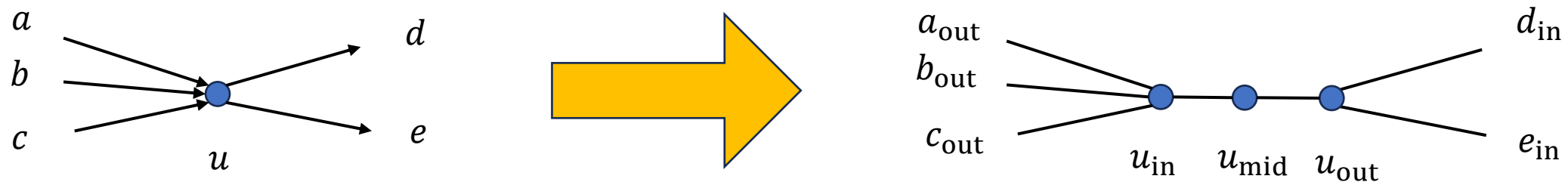
- Reduction: Given $\langle G, s, t \rangle$, produce $\langle G', s_{\text{in}}, t_{\text{out}} \rangle$, constructed as follows:

1. Delete all edges going into s or coming out of t



- YES maps to YES: Suppose $s \rightarrow u_1 \rightarrow u_2 \rightarrow \dots \rightarrow u_k \rightarrow t$ is a Hamiltonian path
- New Hamiltonian path in G' :

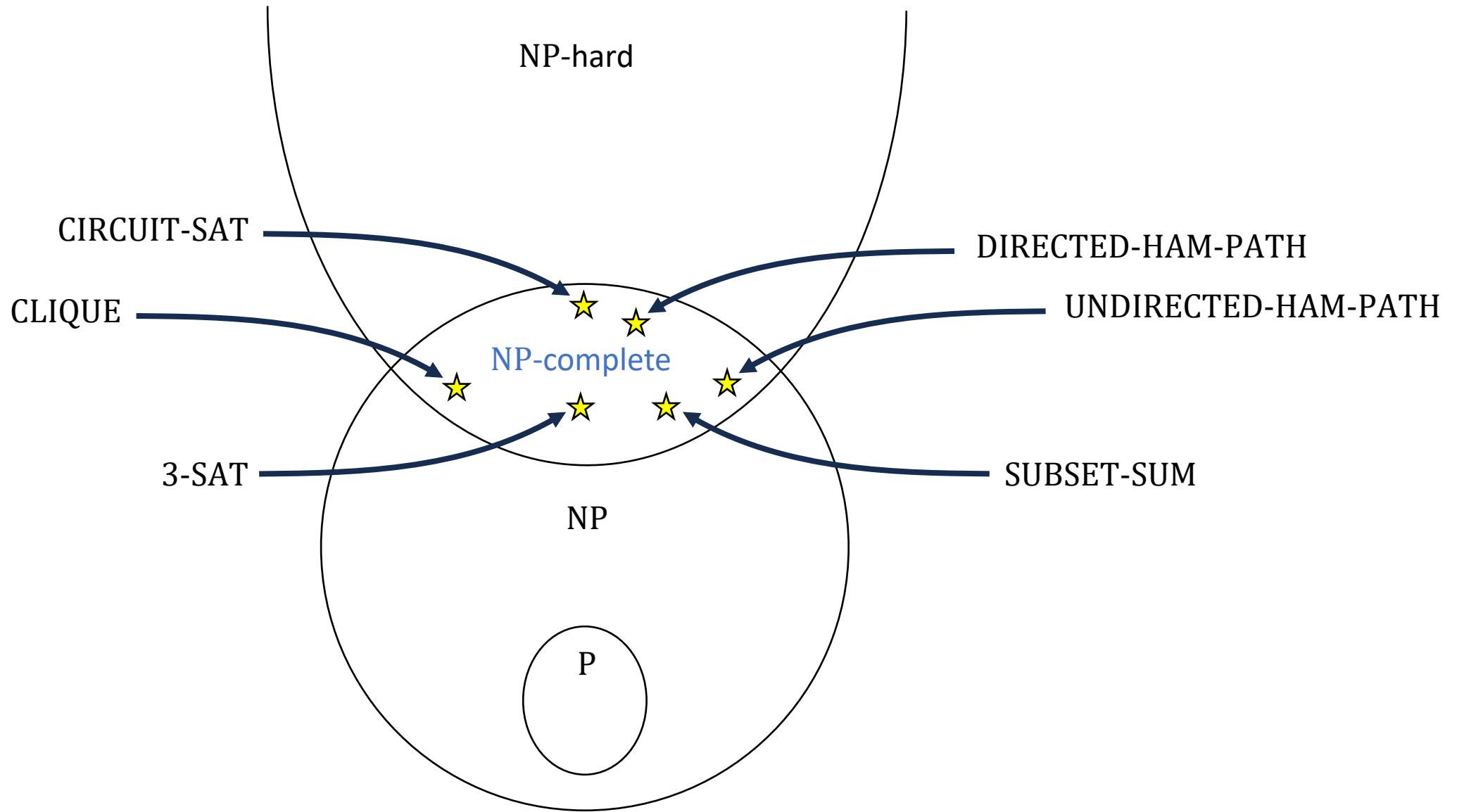
$$s_{\text{in}} \sim s_{\text{mid}} \sim s_{\text{out}} \sim (u_1)_{\text{in}} \sim (u_1)_{\text{mid}} \sim (u_1)_{\text{out}} \sim (u_2)_{\text{in}} \sim \dots \sim (u_k)_{\text{out}} \sim t_{\text{in}} \sim t_{\text{mid}} \sim t_{\text{out}}$$



- NO maps to NO: Suppose G' has a Hamiltonian path from s_{in} to t_{out}
- We deleted edges going into s , so the path begins $s_{in} \sim s_{mid} \sim s_{out}$
- For every u , path must eventually use edges $u_{in} \sim u_{mid} \sim u_{out}$
- Therefore, the path has the form

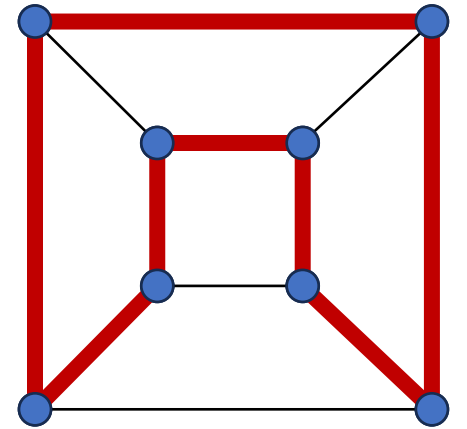
$$s_{in} \sim s_{mid} \sim s_{out} \sim (u_1)_{in} \sim (u_1)_{mid} \sim (u_1)_{out} \sim (u_2)_{in} \sim \cdots \sim (u_k)_{out} \sim t_{in} \sim t_{mid} \sim t_{out}$$

- Hamiltonian path in G : $s \rightarrow u_1 \rightarrow u_2 \rightarrow \cdots \rightarrow u_k \rightarrow t$



Hamiltonian cycles

- Let G be an undirected graph
- A Hamiltonian **cycle** is a cycle that visits every vertex exactly once
- Let $\text{UNDIRECTED-HAM-CYCLE} = \{\langle G \rangle : G \text{ is an undirected graph with at least one Hamiltonian cycle}\}$



Theorem: UNDIRECTED-HAM-CYCLE is NP-complete

UNDIRECTED-HAM-CYCLE is NP-complete

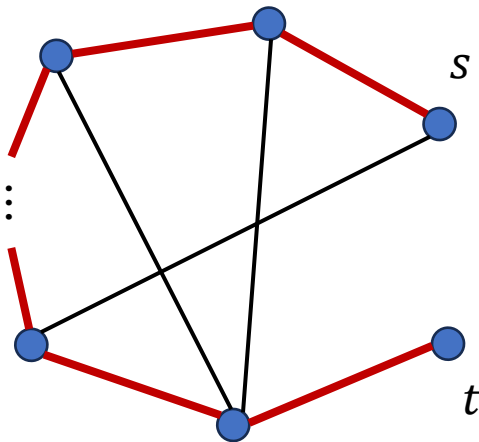
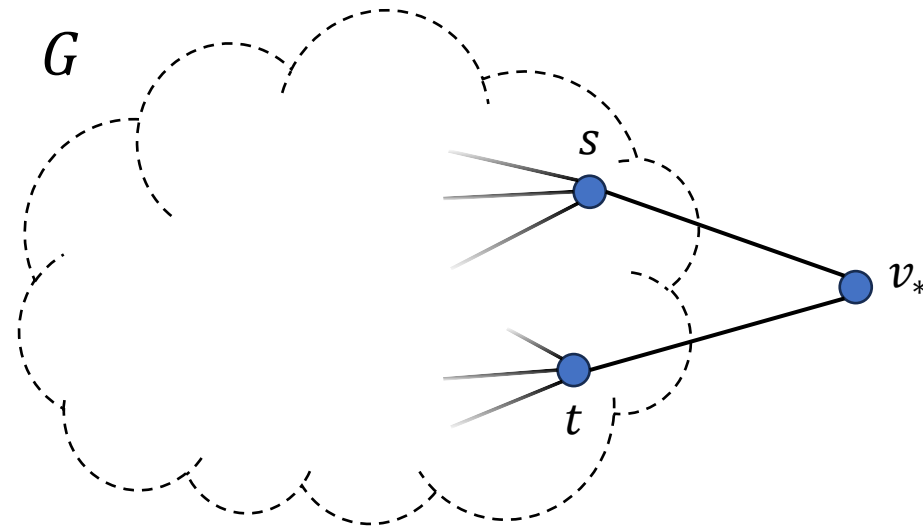
- **Proof:** First note that UNDIRECTED-HAM-CYCLE \in NP (why?)
- To prove NP-hardness, we do a reduction from UNDIRECTED-HAM-PATH

From paths to cycles

- Reduction: Given $\langle G, s, t \rangle$, add

one new vertex v_* and two new edges $\{s, v_*\}$ and $\{t, v_*\}$

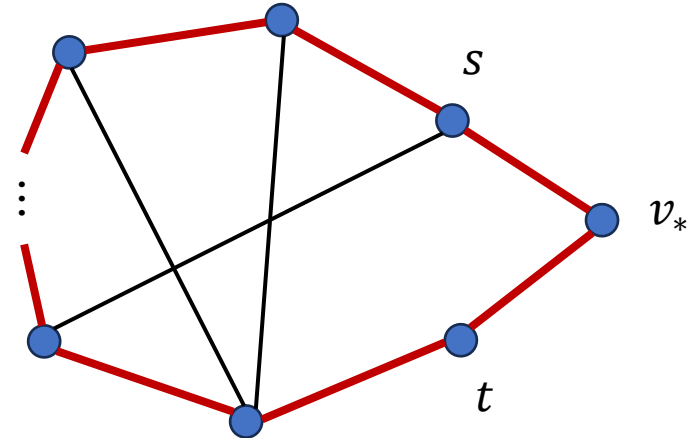
- Poly-time computable ✓

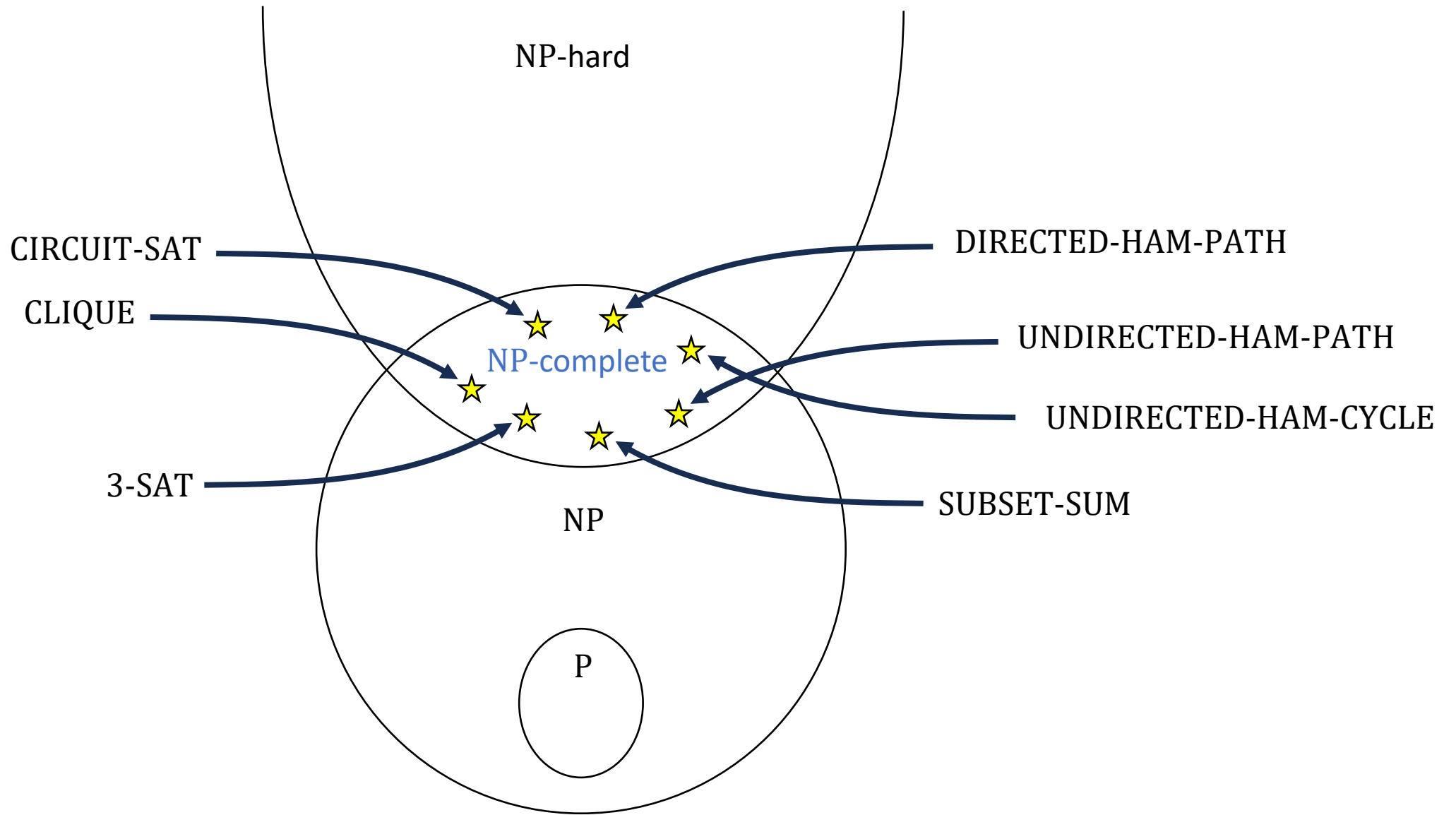


YES maps to YES



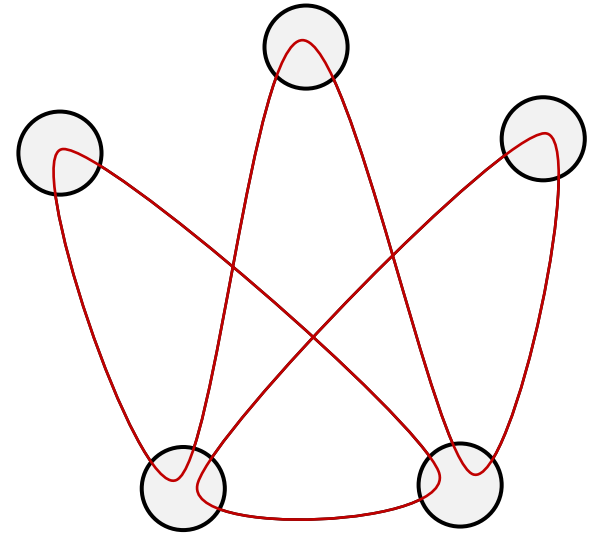
NO maps to NO





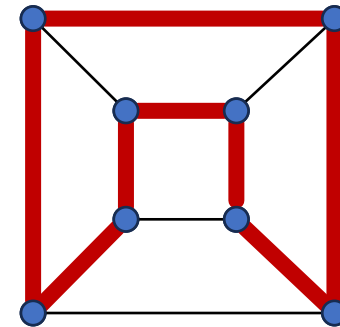
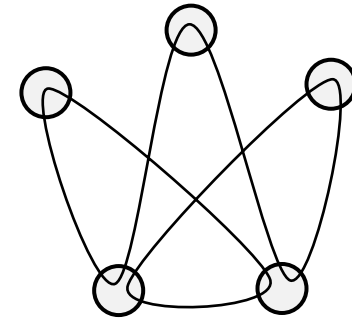
Comparison: Eulerian cycles

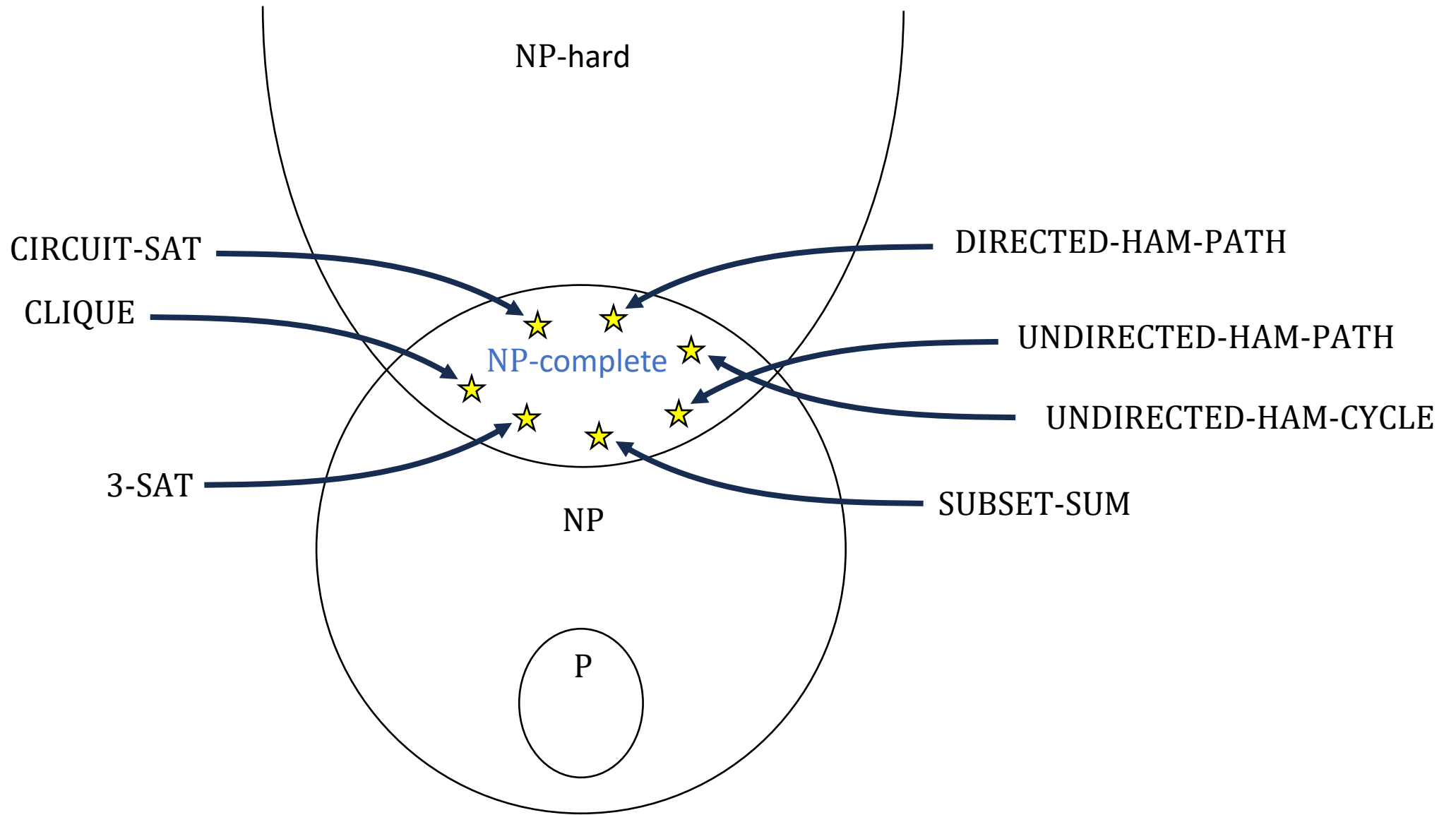
- Let G be an undirected graph
- An **Eulerian** cycle is a cycle that traverses every **edge** exactly once (possibly visiting some vertices multiple times)



Eulerian cycles vs. Hamiltonian cycles

- Which graphs have **Eulerian** cycles?
 - Let G be a simple, undirected, connected graph
 - **Euler's Theorem:** G has an Eulerian cycle **if and only if** every vertex has even degree
 - (Proof omitted)
- Which graphs have **Hamiltonian** cycles?
 - There is probably **no “good” answer** to this question!





NP-completeness is everywhere

- There are **thousands** of known NP-complete problems!
- These problems come from many different areas of study
 - Logic, graph theory, number theory, scheduling, optimization, economics, physics, chemistry, biology, ...

Proving that Y_{NEW} is NP-complete (“cheat sheet”)

1. Prove that $Y_{\text{NEW}} \in \text{NP}$

- What is the **certificate**? How can you **verify a purported certificate** in polynomial time?

2. Prove that Y_{NEW} is NP-hard

- Which NP-complete language Y_{OLD} are you reducing from?
- **What is the reduction?** “Given w , construct w' .” How is w' defined? Polynomial time?
- YES maps to YES: Assume there is a certificate x showing $w \in Y_{\text{OLD}}$. In terms of x , **describe a certificate** y showing that $w' \in Y_{\text{NEW}}$.
- NO maps to NO: (Contrapositive) Assume there is a certificate y showing $w' \in Y_{\text{NEW}}$. In terms of y , **describe a certificate** x showing that $w \in Y_{\text{OLD}}$.

NP-complete languages stand or fall together

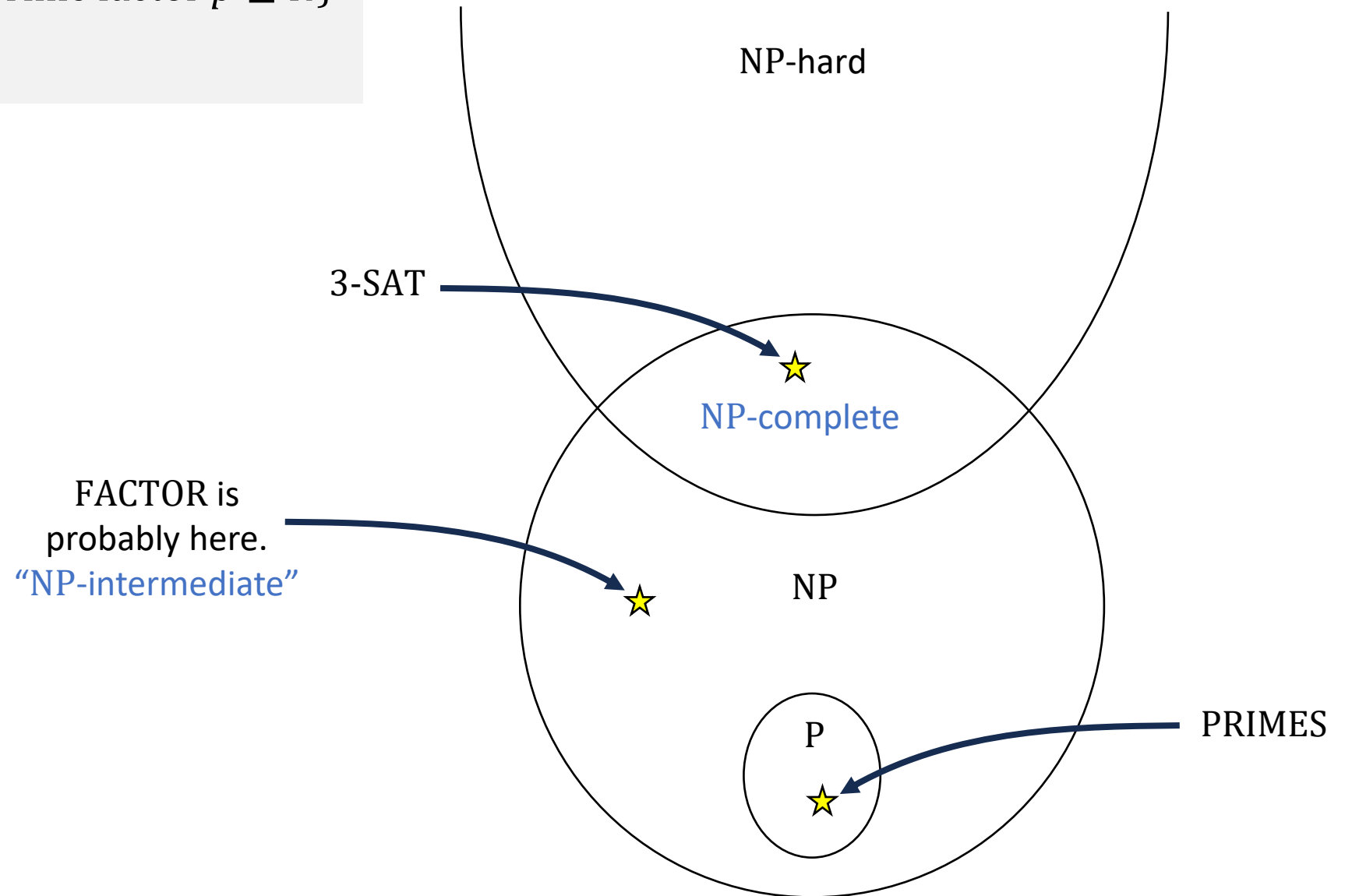
- If you design a poly-time algorithm for **one** NP-complete language, then $P = NP$, so **all** NP-complete languages can be decided in poly time!
- If you prove that **one** NP-complete language **cannot** be decided in poly time, then $P \neq NP$, so **no** NP-complete language can be decided in poly time!

Complexity of factoring integers

- Recall $\text{FACTOR} = \{\langle K, R \rangle : K \text{ has a prime factor } p \leq R\}$
- In most cases, if a language Y is in NP, then we can either prove $Y \in P$ or we can prove that Y is NP-complete
- **FACTOR** is one of the rare exceptions to this rule
- **Conjecture:** FACTOR is neither in P nor NP-complete!

$\text{FACTOR} = \{\langle K, R \rangle : K \text{ has a prime factor } p \leq R\}$

$\text{PRIMES} = \{\langle K \rangle : K \text{ is prime}\}$



Complexity of factoring integers

- Why do experts expect that FACTOR is **not** NP-complete?
- Key: The complexity class **coNP**
- Informal definition: coNP is like NP, except that we **swap the roles of “yes” and “no”**



The complexity class coNP

- Let $Y \subseteq \{0, 1\}^*$
- **Definition:** $Y \in \text{coNP}$ if there exists a randomized polynomial-time Turing machine M such that for every $w \in \{0, 1\}^*$:
 - If $w \in Y$, then $\Pr[M \text{ accepts } w] = 1$
 - If $w \notin Y$, then $\Pr[M \text{ accepts } w] \neq 1$

The complexity class coNP

- Let $Y \subseteq \{0, 1\}^*$ and let $\bar{Y} = \{0, 1\}^* \setminus Y$
- **Fact:** $Y \in \text{NP}$ if and only if $\bar{Y} \in \text{coNP}$
- coNP is the set of complements of languages in NP

What is coP?

A: The set of languages that are not in P

B: $\text{coP} = \text{P}$

C: The set of algorithms that do not run in polynomial time

D: The notion of “coP” doesn’t make any sense

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The complexity class coNP

- Example: We say that a Boolean formula is **unsatisfiable** if it is not satisfiable
- Let $3\text{-UNSAT} = \{\langle \phi \rangle : \phi \text{ is an unsatisfiable 3-CNF formula}\}$
- Then $3\text{-UNSAT} \in \text{coNP}$, because a satisfying assignment is a certificate showing that $\phi \notin 3\text{-UNSAT}$

FACTOR \in coNP

- FACTOR = $\{\langle K, R \rangle : K \text{ has a prime factor } p \text{ such that } p \leq R\}$
- **Claim:** FACTOR \in coNP
- **Proof:** Given $\langle K, R \rangle$:
 - Nondeterministically guess numbers $d \leq \log K$ and $p_1, p_2, \dots, p_d \leq K$
 - If p_1, \dots, p_d are prime, $p_1 \cdot p_2 \cdot p_3 \cdots p_d = K$, and $\min(p_1, \dots, p_d) > R$, reject
 - Otherwise, accept



PRIMES \in P