

CMSC 28100

Introduction to  
**Complexity Theory**

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Which **problems**  
can be **solved**  
through computation?

# Languages

- A **language** is a set of strings, all of which are over the same alphabet
- That is, if  $\Sigma$  is an alphabet, then a **language over  $\Sigma$**  is a set  $L \subseteq \Sigma^*$
- Examples:

PALINDROMES =  $\{w \in \{0, 1\}^* : w \text{ is the same forward and backward}\}$

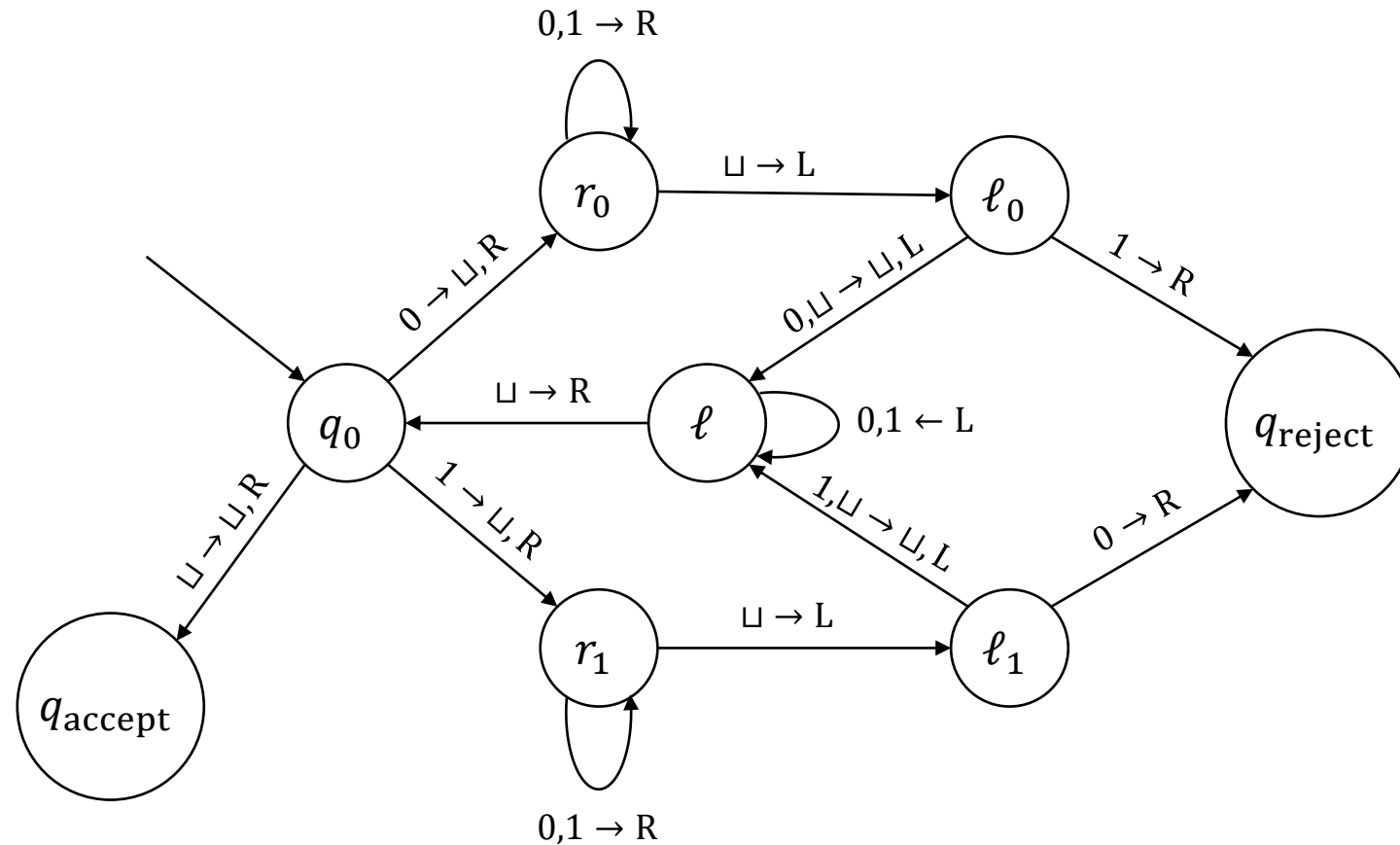
BALANCED =  $\{w \in \{0, 1\}^* : w \text{ has equal numbers of zeroes and ones}\}$

PYTHON = the set of valid Python programs (no syntax errors)

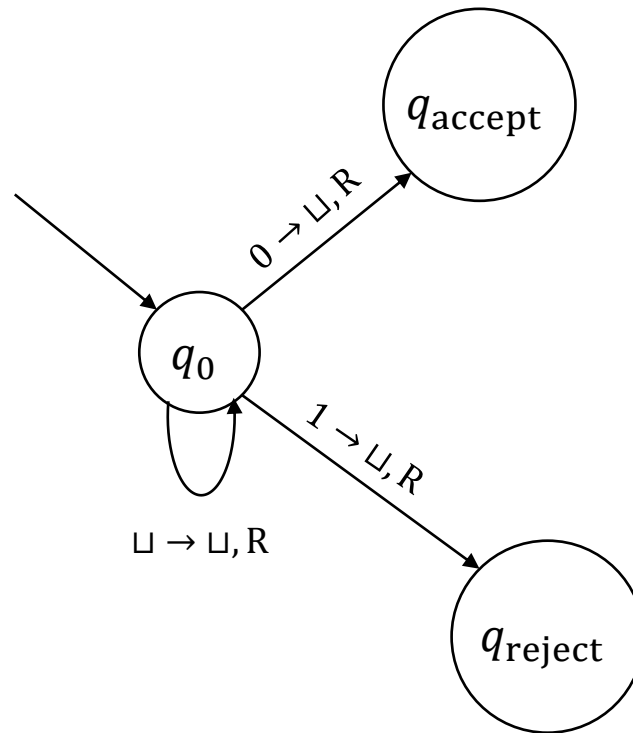
# Deciding a language

- Let  $M$  be a Turing machine with input alphabet  $\Sigma$
- Let  $L$  be a language over  $\Sigma$
- Suppose that  $M$  accepts every  $w \in L$  and  $M$  rejects every  $w \in \Sigma^* \setminus L$
- In this case, we say that  $M$  **decides**  $L$

# Example: A TM that decides PALINDROMES



Example: This TM does not decide any language



# Languages as a model of problems

- Each language  $L$  represents a computational **problem**: “Given a string  $w$ , determine whether  $w \in L$ ”
  - Given  $w \in \{0, 1\}^*$ , determine whether  $w$  is a palindrome
  - Given a text file, determine whether it is a valid Python program
- “Deciding a language” will be our mathematical model of “solving a problem”

# Problems about things other than strings

- **OBJECTION:** “There are many interesting computational problems in which the input is something other than a string.”
- For example, consider the primality testing problem: “Given a positive integer  $N$ , determine whether  $N$  is prime”
- Does primality testing go beyond the “deciding a language” framework?



# Encoding numbers as strings

- **RESPONSE:** If  $N$  is a nonnegative integer, we let  $\langle N \rangle$  denote the binary **encoding** of  $N$ , i.e., the standard base-2 representation of  $N$
- Example:  $\langle 6 \rangle = 110$ . Note that  $N \in \mathbb{N}$  whereas  $\langle N \rangle \in \{0, 1\}^*$
- Primality testing as a language:

$$\text{PRIMES} = \{\langle N \rangle : N \text{ is a prime number}\}$$

# Encoding the input as a string

- If we want to give something to a Turing machine, we must first “encode” it as a string
- The same is true of human computation!
- We say, “Given a positive integer, determine whether it is prime,” but is it truly possible to “give” someone an abstract concept such as an integer?
- Being pedantic, we could speak more precisely and say, “Given a piece of **text**, determine whether it **represents/encodes** a prime number”



“This is not a pipe.”  
(1929 painting by René Magritte)

# Multiple possible encodings

- A problem might be **easier** or **harder** depending on how the input is encoded!
- Example: “Given a non-negative integer  $N$ , determine whether  $N$  is a **multiple of ten.**”
  - If  $N$  is represented in base ten (decimal), the problem is trivial
  - If  $N$  is represented in base two (binary), solving the problem requires more effort

# Integer divisibility

- Here's another problem: "Given two positive integers,  $N$  and  $M$ , determine whether  $N$  is a multiple of  $M$ ."

How can we model this problem as a language?

**A:**  $\{\langle N \rangle \langle M \rangle : \exists K, N = M \cdot K\}$

**B:**  $\{\langle N \rangle : \exists M, \exists K, N = M \cdot K\}$

**C:**  $\{\langle N \rangle \# \langle M \rangle : \exists K, N = M \cdot K\}$

**D:**  $\{\langle N \rangle \# \langle M \rangle \# \langle K \rangle : N = M \cdot K\}$

Respond at [PollEv.com/whoza](https://www.poll-ev.com/whoza) or text "whoza" to 22333

# Encoding a pair of integers as a string

- If  $N$  and  $M$  are nonnegative integers, then we define

$$\langle N, M \rangle = \langle N \rangle \# \langle M \rangle \in \{0, 1, \#\}^*$$

# “Invalid” inputs

- Problem: “Given nonnegative integers  $N, M$ , determine whether  $N$  is a multiple of  $M$ .”
- $L = \{\langle N, M \rangle : N, M \text{ are nonnegative integers and } N \text{ is a multiple of } M\}$

Input	Correct Output	Explanation
100#10	Accept	4 is a multiple of 2
101#11	Reject	5 is not a multiple of 3
1#1#0###	Reject	“Invalid” input

- Convention: We always formulate the language to **exclude** “invalid” inputs

# Encoding graphs as strings

- If  $G$  is a graph on  $N$  vertices, we let  $\langle G \rangle$  denote its **adjacency matrix**, unraveled into a string, so  $\langle G \rangle \in \{0, 1\}^{N^2}$

# Encoding other things as strings

- If  $X$  is **any mathematical object that can be encoded as a string** (a number, a graph, a polynomial, a function, ...), then we let  $\langle X \rangle$  denote some “reasonable” encoding of  $X$  as a string
- The specific choice of how to encode  $X$  **can** make a difference, but it usually doesn't make a **big** difference, provided we choose something reasonable
- If you are unsure how  $\langle X \rangle$  should be defined in a particular case, **ask!**



# Beyond decision problems

- “Deciding a language” will be our mathematical model of “solving a problem”
- **OBJECTION:** “There are many interesting problems for which the desired **output** is something more complicated than a binary yes/no answer.”
- Example: “**Sort** a given list of integers”
- Example: “Given a graph  $G$ , find the **largest clique** in  $G$ ”
- (A **clique** is a set of vertices that are all connected to one another)

# Beyond decision problems

- **RESPONSE 1:** We focus on languages **for simplicity's sake**
- **RESPONSE 2:** In many cases, even if the problem we are interested in is not a decision problem, we can formulate a **related** language that “captures the essence of” the problem
  - Example:  $\text{CLIQUE} = \{\langle G, k \rangle : G \text{ has a clique of size } k\}$
  - More on this later...

Which problems  
can be solved  
through computation?

# Mathematical models

- Model of “solving a problem:” deciding a language
  - It’s a **pretty good** model, but admittedly, it does not encompass **all** possible computational problems
- Model of “computation:” the Turing machine
  - Does this model encompass **all possible algorithms**?

# The Church-Turing Thesis

- Let  $L$  be a language

## Church-Turing Thesis:

There exists an “algorithm” / “procedure” for figuring out whether a given string is in  $L$  **if and only if** there exists a Turing machine that decides  $L$ .

← Intuitive notion

← Mathematically precise notion

# Church-Turing Thesis

- The Church-Turing thesis says that the Turing machine model is the “correct” model of arbitrary computation
- The thesis says that the informal concept of an “algorithm” is successfully captured by the rigorous definition of a Turing machine

# Are Turing machines too powerful?

- **OBJECTION:** “The Turing machine’s **infinite tape** is unrealistic!”
- **RESPONSE 1:** If  $M$  decides some language, then on any **particular** input  $w$ ,  $M$  only uses a **finite** amount of space
- **RESPONSE 2:** We are studying **idealized** computation