

CMSC 28100

Introduction to  
**Complexity Theory**

Spring 2024

Instructor: William Hoza



# Course Review

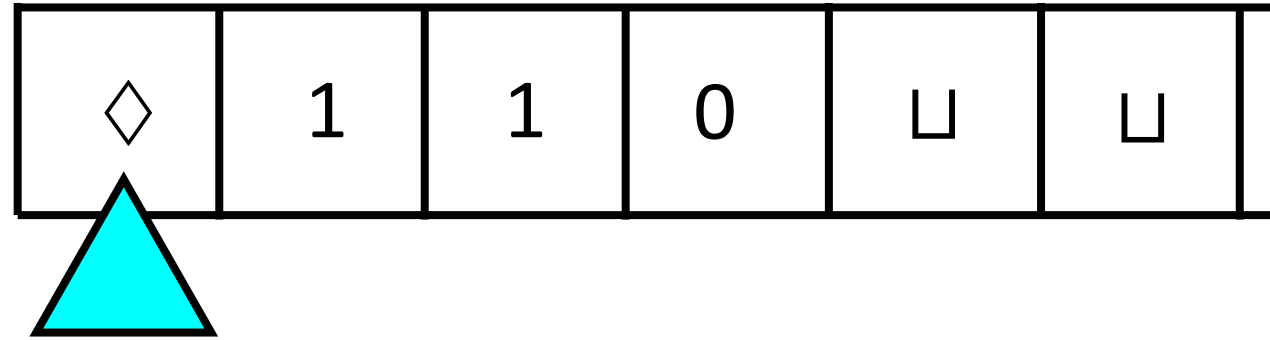
Which **problems**  
can be solved  
through computation?

# Strings and languages

- $\Sigma^*$  is the set of all strings over the alphabet  $\Sigma$  (of any finite length)
- A **language** is a subset  $L \subseteq \Sigma^*$
- A language models a computational **problem**, namely, the problem of distinguishing strings in  $L$  from strings outside  $L$
- To study other types of problems, we can often formulate a **closely related** language. (E.g., problem set 6: searching for large cliques)

Which problems  
can be solved  
through **computation**?

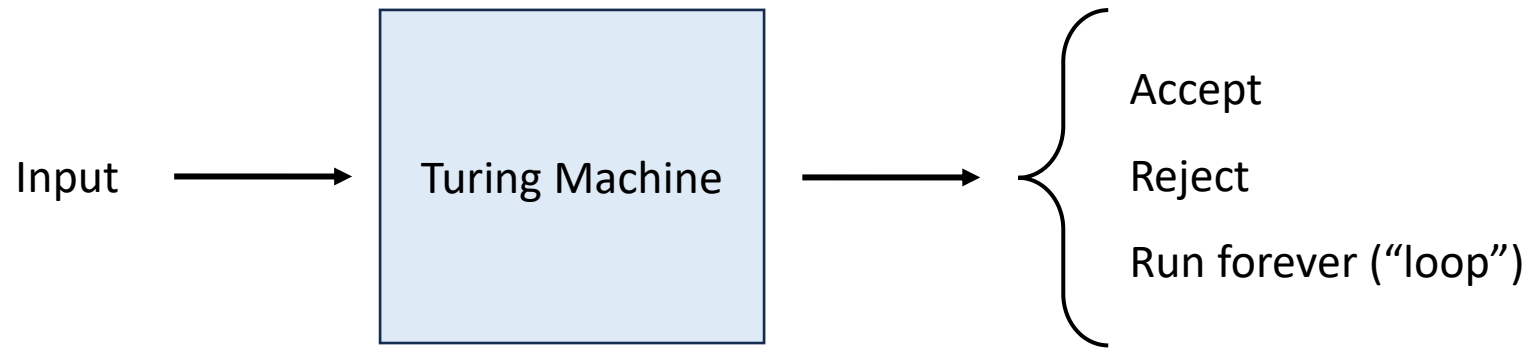
# Turing machines



- A **tape** extends infinitely to the right
- The machine uses a **head** to read from and write to the tape
- The machine also has an internal **state**
- “Local evolution” of a Turing machine is described by the **transition function**  $\delta: Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$

Which problems  
can be **solved**  
through computation?

# Deciding a language



- Let  $M$  be a Turing machine and let  $L$  be a language
- We say that  $M$  **decides**  $L$  if  $M$  accepts every  $w \in L$  and  $M$  rejects every  $w \in \Sigma^* \setminus L$



# The Church-Turing Thesis

- Let  $L$  be a language

## Church-Turing Thesis:

The problem of deciding whether a given string is in  $L$  can be “solved through computation” if and only if there is a Turing machine that decides  $L$ .

← Intuitive notion  
← Mathematically precise notion

# The Physical Church-Turing Thesis

- Let  $L$  be a language

## **Physical Church-Turing Thesis:**

It is physically possible to build a device that decides  $L$  if and only if there is a Turing machine that decides  $L$ .

# Code as data

- A Turing machine  $M$  represents an algorithm
- At the same time, a TM  $M$  can be encoded as a **string**  $\langle M \rangle$
- This string  $\langle M \rangle$  could be the input or output of a different algorithm!

# Universal Turing machines

**Theorem:** There exists a Turing machine  $U$  such that for every Turing machine  $M$  and every input  $w$ :

- If  $M$  accepts  $w$ , then  $U$  accepts  $\langle M, w \rangle$ .
- If  $M$  rejects  $w$ , then  $U$  rejects  $\langle M, w \rangle$ .
- If  $M$  loops on input  $w$ , then  $U$  loops on  $\langle M, w \rangle$ .

# Universal Turing machines

- If you are stranded on an alien planet and you are trying to build a computer, **your job is to build a universal Turing machine**
- A universal Turing machine **can be “programmed” to do anything that is computationally possible**

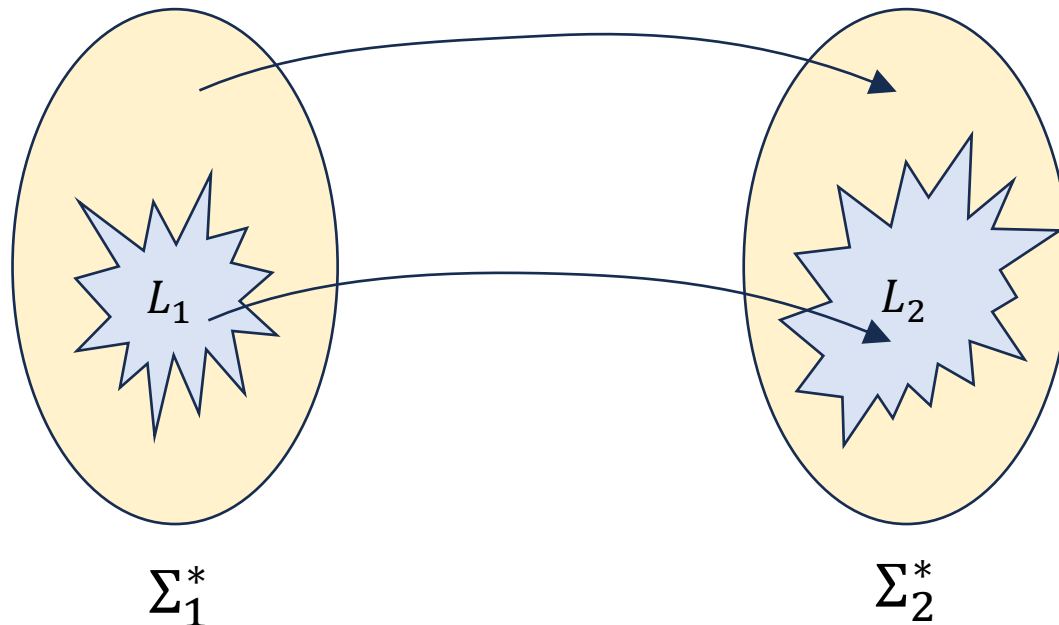
# The halting problem

- $\text{HALT} = \{\langle M, w \rangle : M \text{ is a Turing machine that halts on } w\}$

**Theorem:** HALT is undecidable

# Reductions

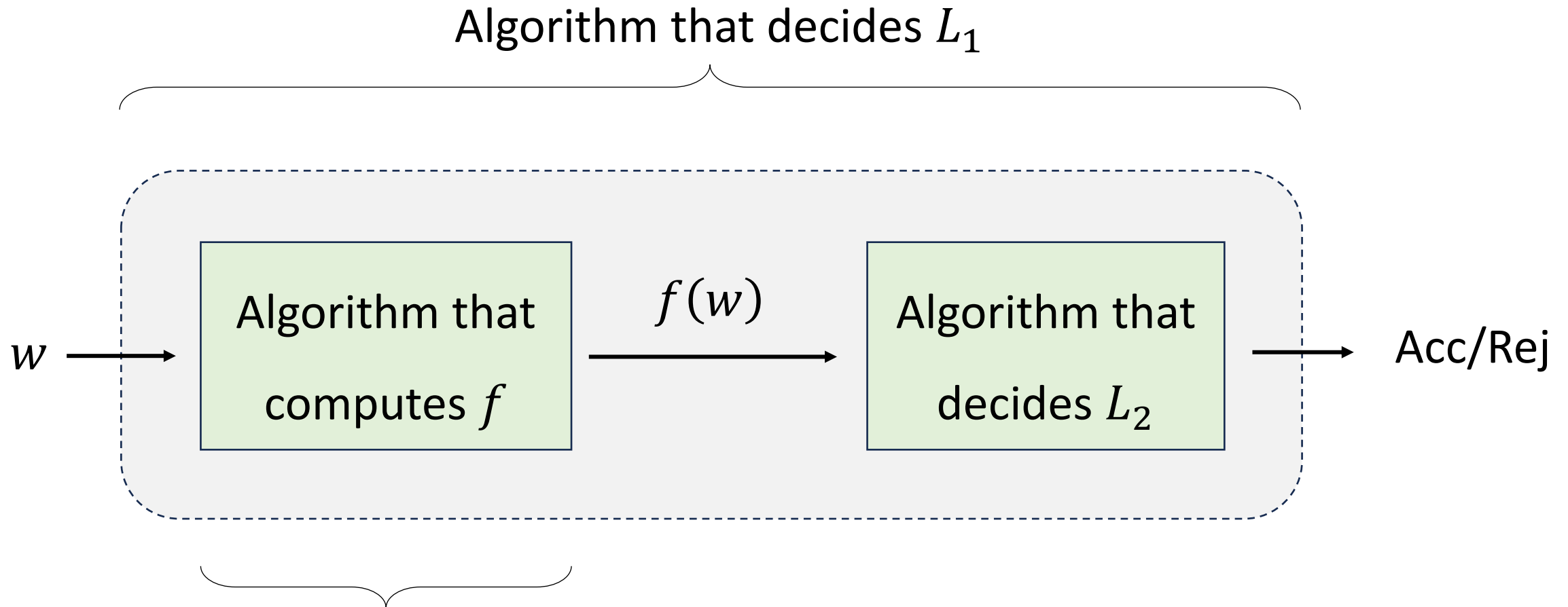
- A **mapping reduction** from  $L_1$  to  $L_2$  is a way of converting instances of  $L_1$  into equivalent instances of  $L_2$



“YES” maps to “YES”

“NO” maps to “NO”

# Using reductions to prove decidability



The “mapping reduction” is  $f$



# Undecidability via reductions

- To prove that some language  $L$  is **undecidable**:
  - Identify a suitable language  $L_{\text{HARD}}$  that we previously proved is undecidable
  - Design a mapping reduction  $f$  **from  $L_{\text{HARD}}$  to  $L$**
- Example: Post's Correspondence Problem

**Theorem:** PCP is undecidable

# Asymptotic analysis

Notation	In words	Analogy
$T$ is $o(f)$	$T(n)$ grows <b>more slowly</b> than $f(n)$	$<$
$T$ is $O(f)$	$T(n)$ is <b>at most</b> $c \cdot f(n)$	$\leq$
$T$ is $\Theta(f)$	$T(n)$ and $f(n)$ grow at the <b>same rate</b>	$=$
$T$ is $\Omega(f)$	$T(n)$ is <b>at least</b> $c \cdot f(n)$	$\geq$
$T$ is $\omega(f)$	$T(n)$ grows <b>more quickly</b> than $f(n)$	$>$

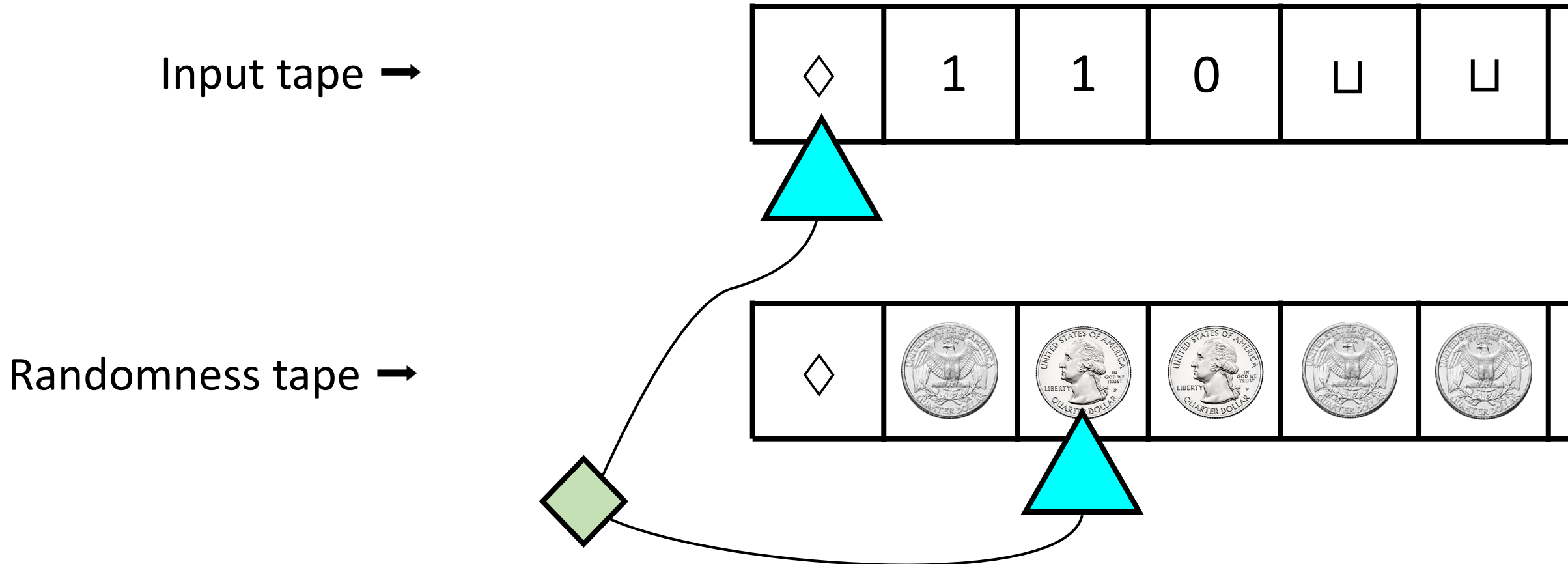
# Polynomial-time computation

- We mainly focus on the distinction between polynomial-time algorithms and exponential-time algorithms
- We proved that  $n^k = o(2^n)$  for every constant  $k$
- Exponential-time algorithms are almost **worthless**
- Polynomial-time algorithms are usually **usable**

# Complexity classes

- A **complexity class** is a set of languages
- A language is in **P** if it can be decided by a polynomial-time TM
- A language is in **PSPACE** if it can be decided by a polynomial-space TM
- A language is in **EXP** if it can be decided by a TM with time complexity  $2^{\text{poly}(n)}$

# Randomized Turing machines

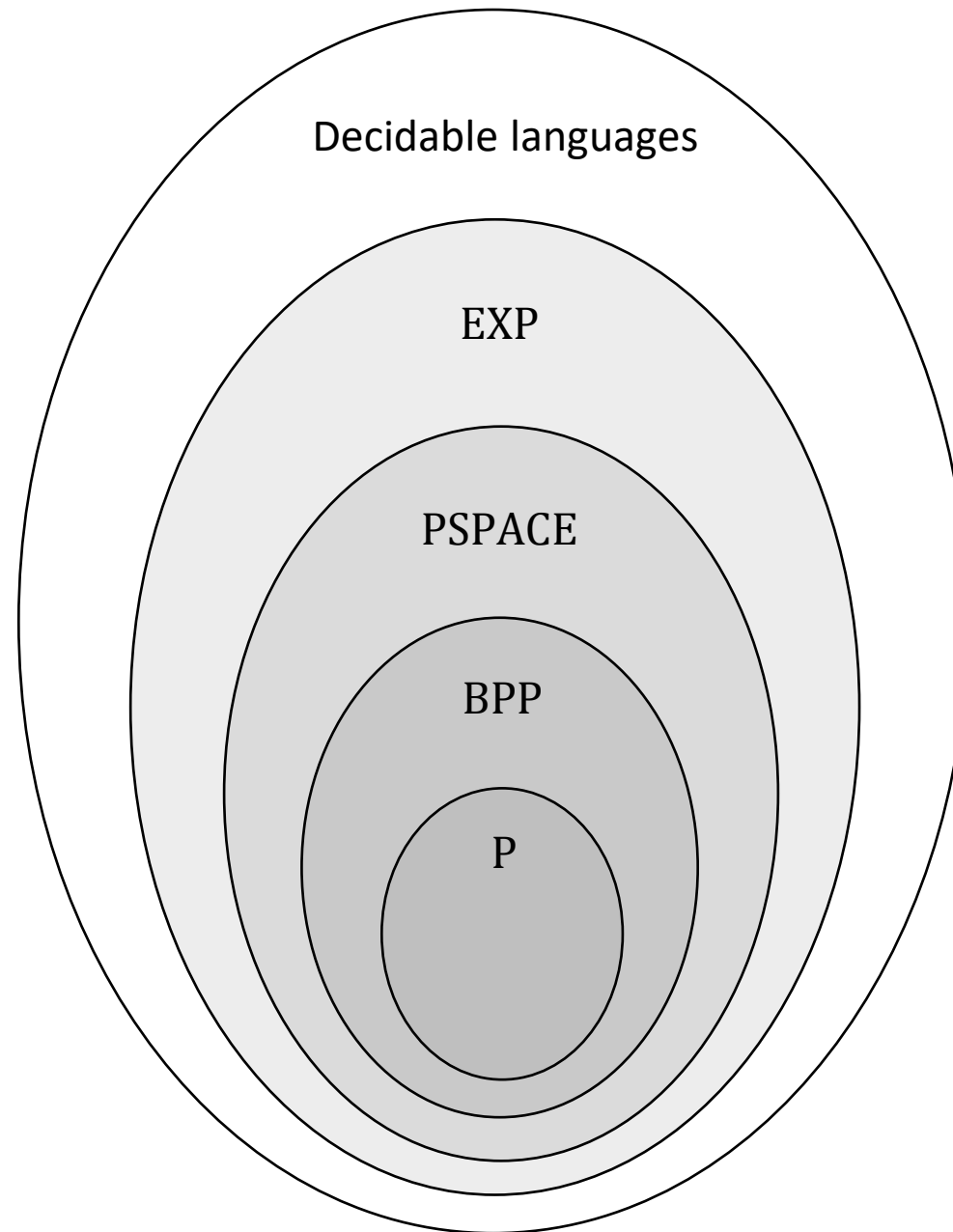


# The complexity class BPP

- A language  $L$  is in **BPP** if there is a polynomial-time **randomized** Turing machine  $M$  such that:
  - For every  $w \in L$ , we have  $\Pr[M \text{ accepts } w] \geq 2/3$
  - For every  $w \notin L$ , we have  $\Pr[M \text{ rejects } w] \geq 2/3$
- **Amplification lemma:** We can replace  $2/3$  with  $1 - 1/2^{n^k}$

# $P \subseteq BPP \subseteq PSPACE \subseteq EXP$

- $P \subseteq BPP$  because we can elect to not use our random bits
- $BPP \subseteq PSPACE$  because we can deterministically try all possible settings of the random tape (“brute-force derandomization”)
- $PSPACE \subseteq EXP$  because a polynomial-space algorithm that uses more than exponential time would repeat a configuration (problem set 2), hence it would get stuck in an infinite loop



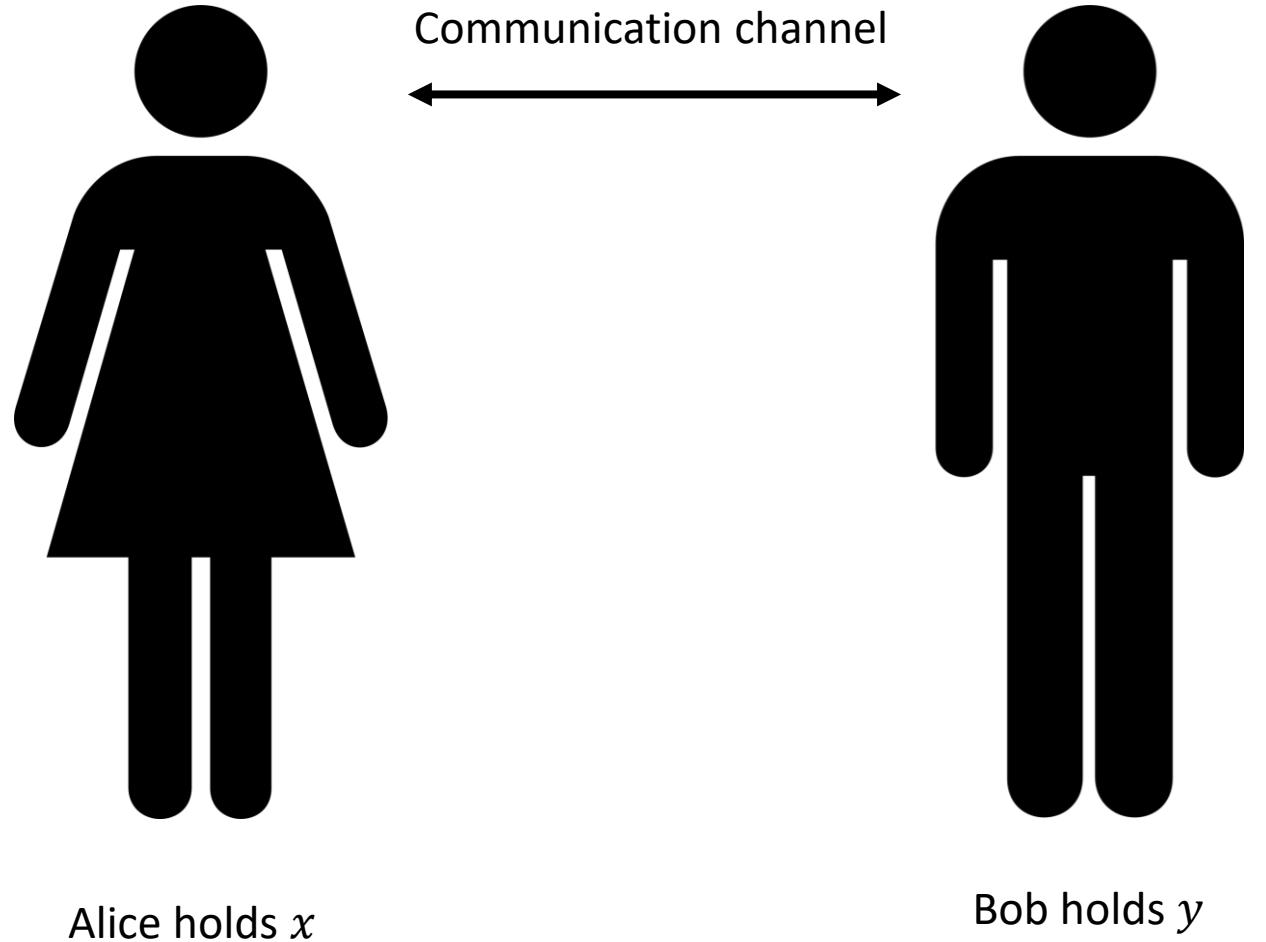


# P vs. BPP

- To prove that certain problems are **intractable**, we need a mathematical **model** of tractability
- P and BPP are both reasonable models of tractability
- **Open Question:** Does  $P = BPP$ ?

# Communication complexity

- Goal: Compute  $f(x, y)$  using as little communication as possible



# Communication complexity of $EQ_n$

- $EQ_n(x, y) = 1 \Leftrightarrow x = y$

**Theorem:** Every **deterministic** communication protocol that computes  $EQ_n$  has cost at least  $n + 1$

**Theorem:** There is a randomized communication protocol with cost  $O(\log n)$  that computes  $EQ_n$  with high probability

# P vs. BPP

- Communication complexity might suggest  $P \neq BPP$
- However, we gathered some more “evidence” about the P vs. BPP question by studying **Boolean logic**: AND / OR / NOT operations

# Conjunctive normal form

- A **literal** is a Boolean variable or its negation ( $x_i$  or  $\bar{x}_i$ )
- A **clause** is a disjunction (OR) of literals
- A **conjunctive normal form** (CNF) formula is a conjunction (AND) of clauses
- In other words, a CNF formula is an **AND of ORs of literals**

# Conjunctive normal form

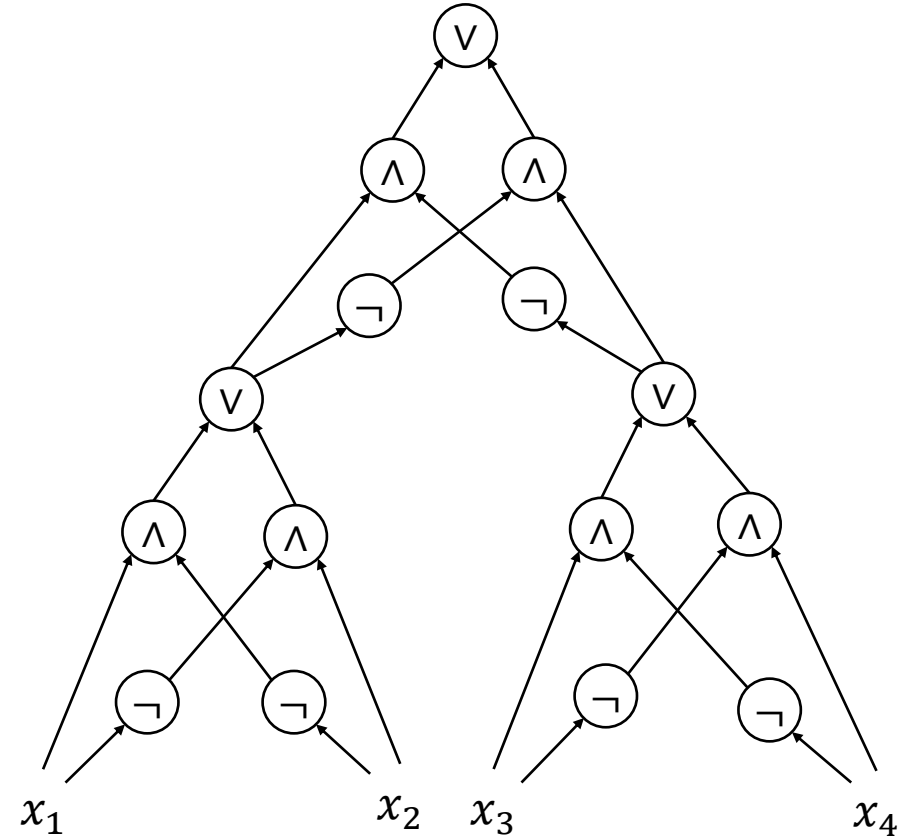
**Lemma:** Every function  $f: \{0, 1\}^n \rightarrow \{0, 1\}$  can

be represented by a CNF formula in which

- There are at most  $2^n$  clauses
- Each clause has at most  $n$  literals

# Boolean circuits

- A “circuit” is a network of AND/OR/NOT gates applied to Boolean variables



# Circuit complexity

- CNF representation  $\Rightarrow$  Every function  $f: \{0, 1\}^n \rightarrow \{0, 1\}^m$  can be computed by a circuit of size  $O(2^n \cdot n \cdot m)$
- In your homework, you showed that there exists a function  $f: \{0, 1\}^n \rightarrow \{0, 1\}$  with circuit complexity  $\Omega(2^n/n)$



# Polynomial-size circuits

- A language  $L$  is in **PSIZE** if for every  $n$ , there is a circuit of size  $\text{poly}(n)$  that decides  $L$  restricted to inputs of length  $n$

**Theorem:**  $P \subseteq \text{PSIZE}$ .

- Polynomial-Time Algorithm  $\Rightarrow$  Polynomial-Size Circuits
- In your homework, you showed that  $P \neq \text{PSIZE}$

# Adleman's theorem

**Adleman's Theorem:  $BPP \subseteq PSIZE$**

- Adleman's theorem is tantalizingly similar to the statement " $P = BPP$ "
- **Conjecture:**  $P = BPP$

# The Extended Church-Turing Thesis

- Let  $L$  be a language

## **Extended Church-Turing Thesis:**

It is physically possible to build a device that decides  $L$  in polynomial time if and only if  $L \in P$ .

- The Extended Church-Turing thesis is probably **false** because of quantum computing

# The Time Hierarchy Theorem

- Let  $T: \mathbb{N} \rightarrow \mathbb{N}$  be any “reasonable” (time-constructible) function

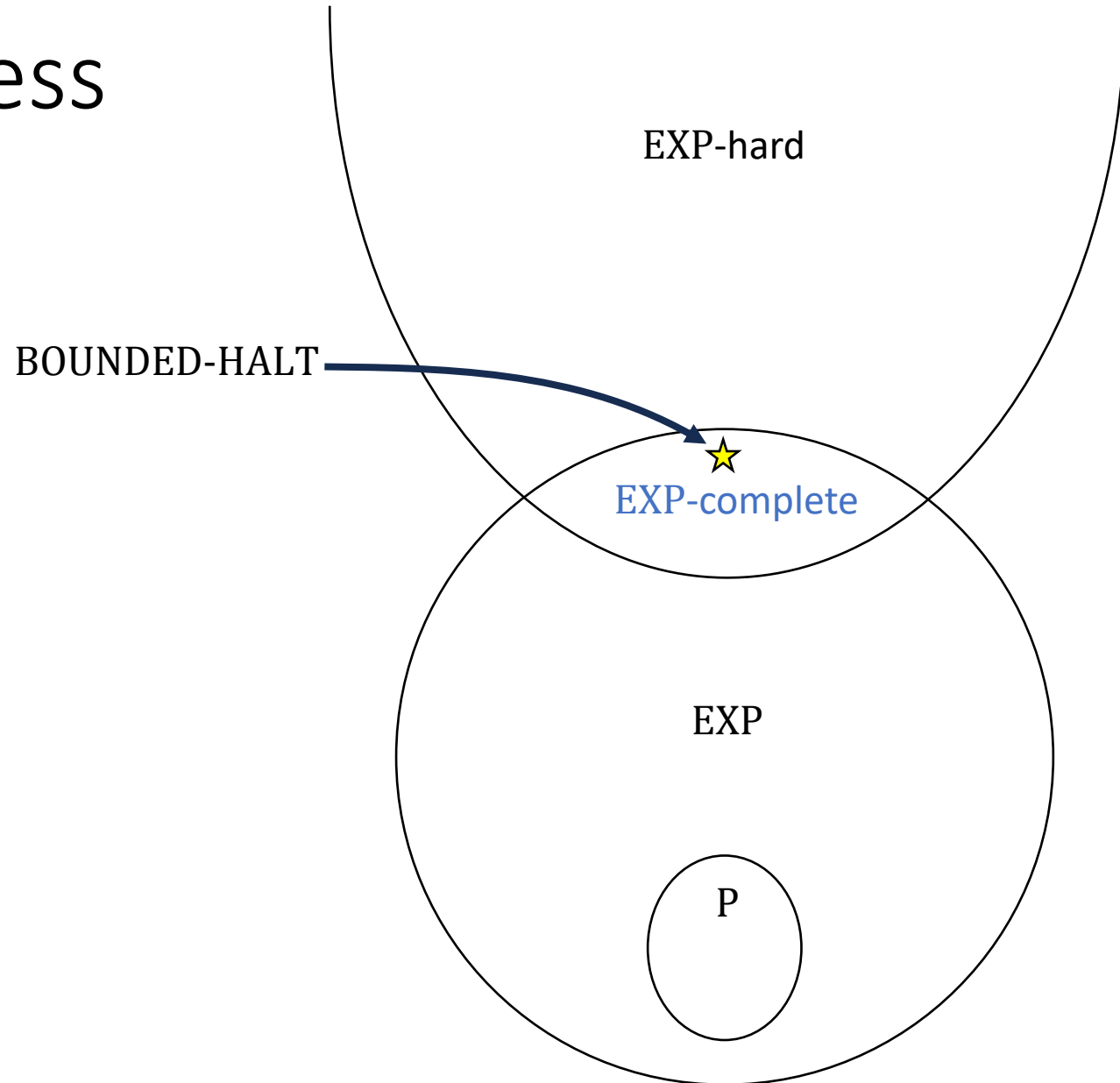
**Time Hierarchy Theorem:**  $\text{TIME}(o(T)) \neq \text{TIME}(T^3)$

- Consequence:  $P \neq EXP$

# EXP-completeness

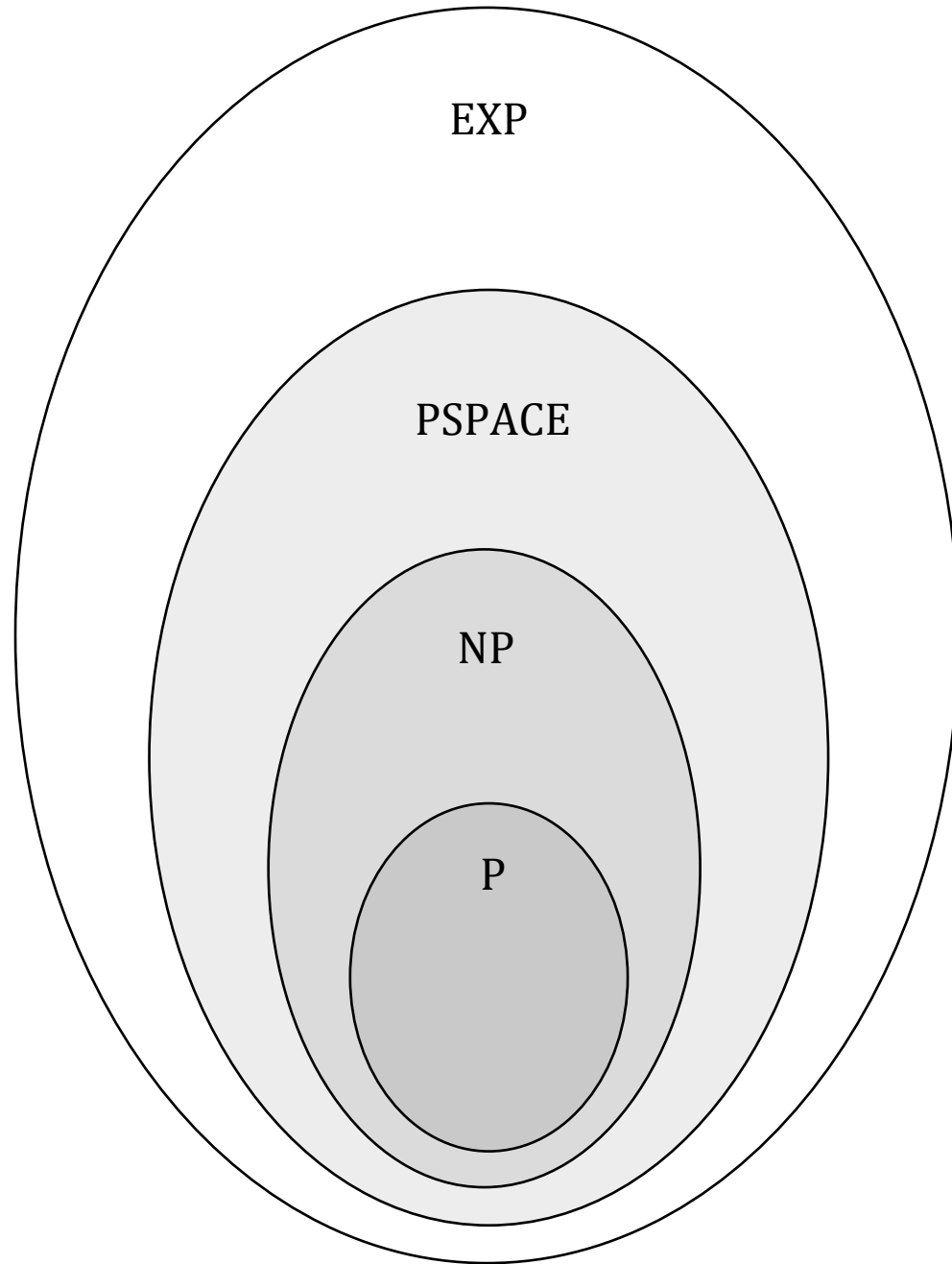
- If every language in EXP reduces to  $L$  in polynomial time, then we say that  $L$  is **EXP-hard**
- If  $L$  is EXP-hard and  $L \in \text{EXP}$ , then we say that  $L$  is **EXP-complete**
- EXP-complete languages are not in P
- BOUNDED-HALT is EXP-complete

# EXP-completeness



# The complexity class NP

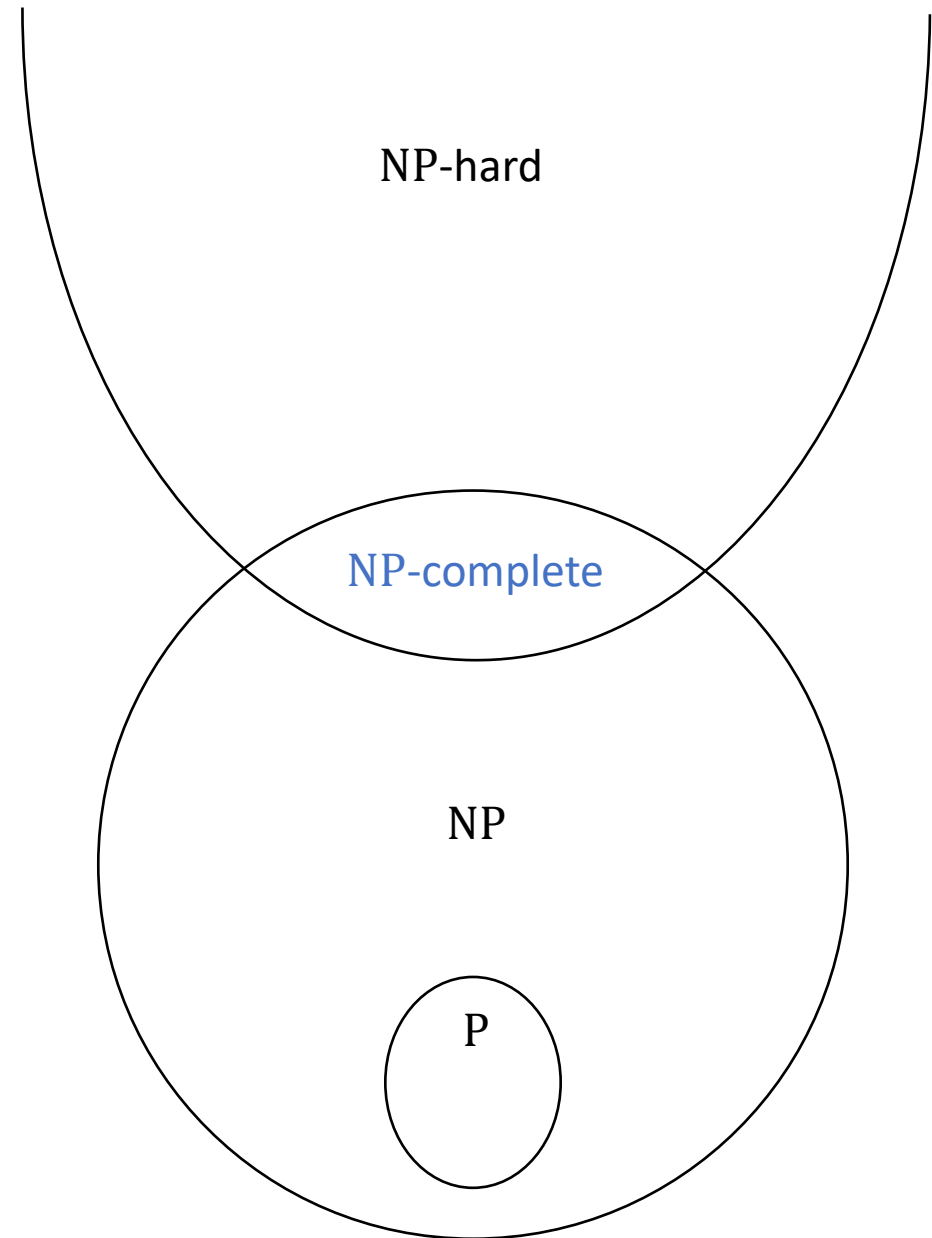
- A language  $L$  is in NP if there is a polynomial-time randomized Turing machine  $M$  such that:
  - For every  $w \in L$ , we have  $\Pr[M \text{ accepts } w] \neq 0$
  - For every  $w \notin L$ , we have  $\Pr[M \text{ accepts } w] = 0$
- Equivalent: Every  $w \in L$  has a **certificate** of membership, and certificates can be **verified** in (deterministic) polynomial time





# NP-completeness

- A language  $L$  is **NP-complete** if  $L \in \text{NP}$  and every language in NP reduces to  $L$  in polynomial time



# Circuit satisfiability

- $\text{CIRCUIT-SAT} = \{\langle C \rangle : C \text{ is a satisfiable circuit}\}$

**Theorem: CIRCUIT-SAT is NP-complete**

- Key idea: If  $L \in P$ , then not only does  $L$  **have** polynomial-size circuits ( $L \in \text{PSIZE}$ ), but in fact we can **efficiently construct** the circuits

# The Cook-Levin Theorem

- **Definition:** A *k*-CNF formula is an AND of ORs of at most *k* literals
- **Definition:**  $k$ -SAT =  $\{\langle \phi \rangle : \phi \text{ is a satisfiable } k\text{-CNF formula}\}$

**The Cook-Levin Theorem: 3-SAT is NP-complete**

- Using this theorem, we also proved that **CLIQUE** is NP-complete
- On your homework, you showed, e.g., that **3-COLORABLE** is NP-complete

# The P vs. NP problem

- We **conjecture** that  $P \neq NP$ : Solving and verifying are different
- A proof that  $P = NP$  would **change the world**
  - \*Assuming the proof gives us truly **practical** algorithms
- We could solve countless important problems in polynomial time 😊
- Hackers could break our encryption schemes in polynomial time 😞

# Lessons

- Computation has **intrinsic limitations**
- Mathematics and computer science form a **powerful combination**
- Complexity theory enables us to formulate and study profound questions
  - Questions about the **human condition**
  - Questions about the **physical universe**

# Thank you!

- Teaching you has been a privilege
- I hope you've enjoyed taking the course as much as I've enjoyed teaching it
- Please fill out the College Course Feedback Form using My.UChicago (deadline is May 26)
- See you next week for office hours and the final exam!