

# Typically-Correct Derandomization for Small Time and Space

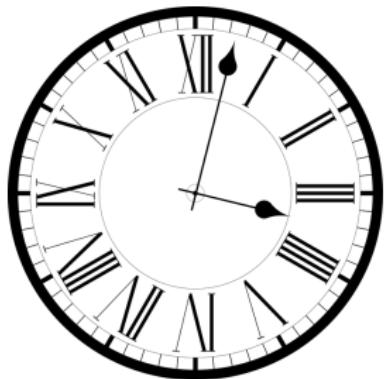
William M. Hoza<sup>1</sup>  
The University of Texas at Austin

3/21/18  
HUJI CS Theory Seminar

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<sup>1</sup>Supported by the NSF GRFP under Grant No. DGE1610403.

# Time, space, and randomness



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  - ▶ Then  $L \in \mathbf{DSPACE}(S)$  (runtime  $2^{\Theta(S)}$ )

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  - ▶ [Saks, Zhou '95]: Space  $\Theta(\log^{1.5} n)$

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- ▶ Let  $A$  be a randomized algorithm
- ▶ Naïve derandomization: Run  $A(x, x)$
- ▶ Might fail on all  $x$  because of **correlations** between input, coins

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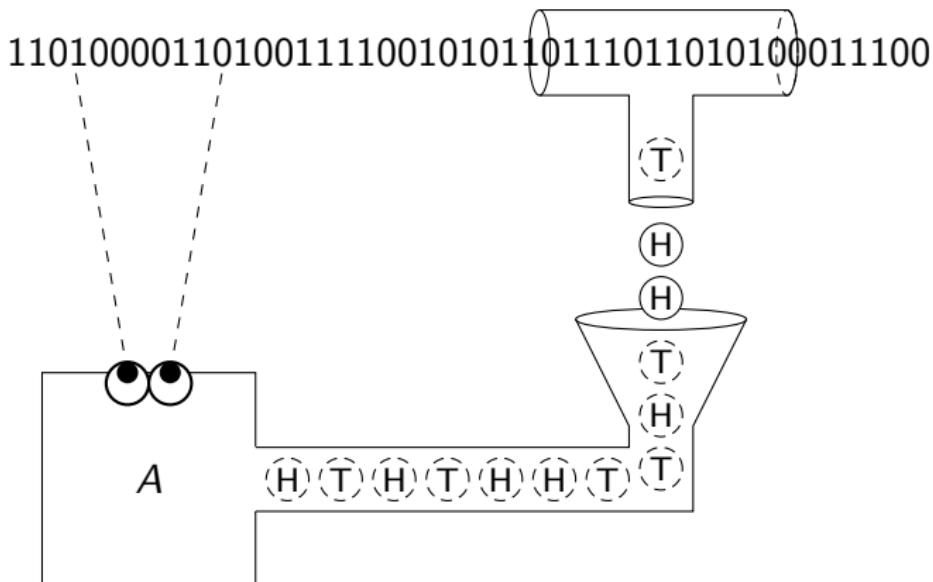
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  - ▶ [Kinne, van Melkebeek, Shaltiel '12]: Multiparty communication protocols, **BPAC**<sup>0</sup> with symmetric gates

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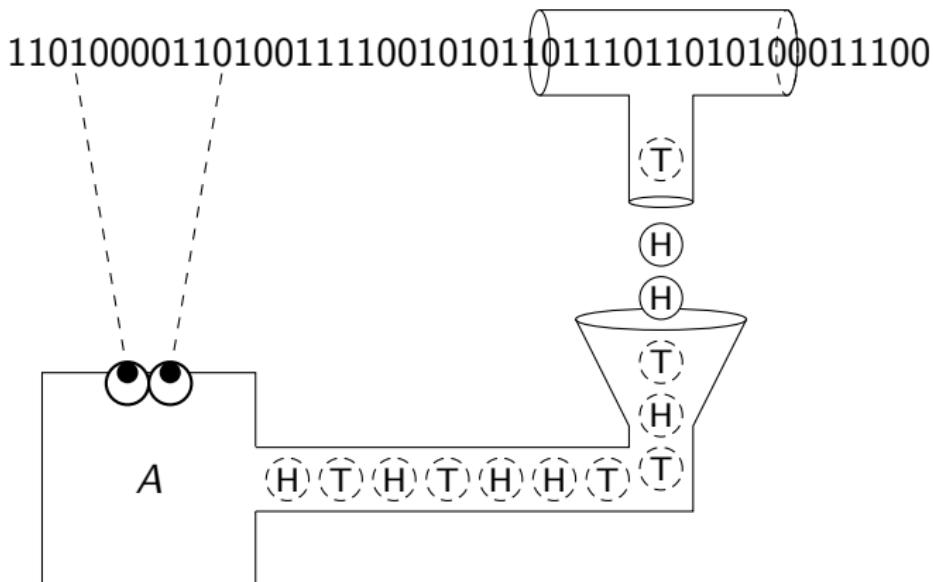
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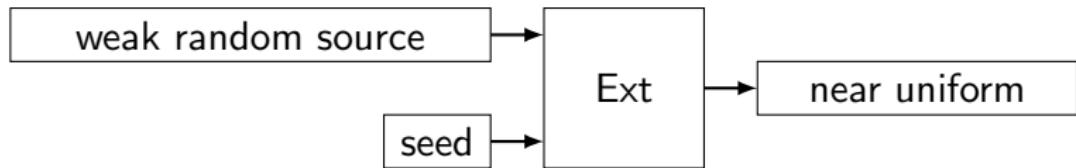
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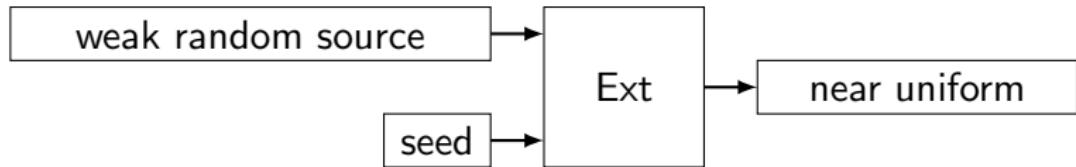
- ▶ (Additional ideas needed to make this work...)

# Randomness extractors



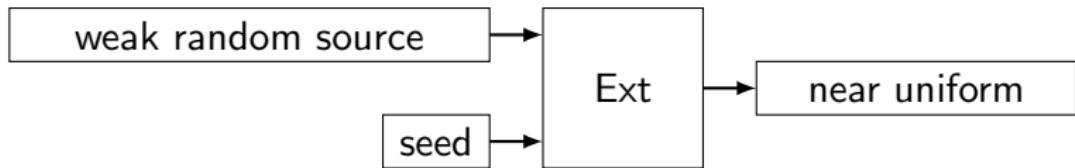
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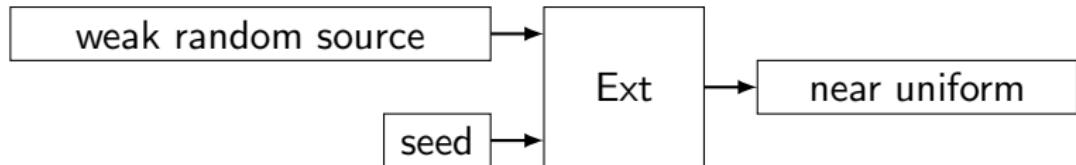
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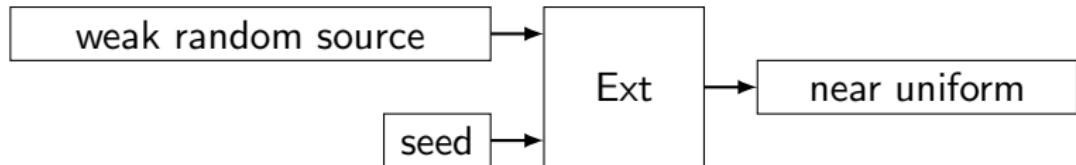
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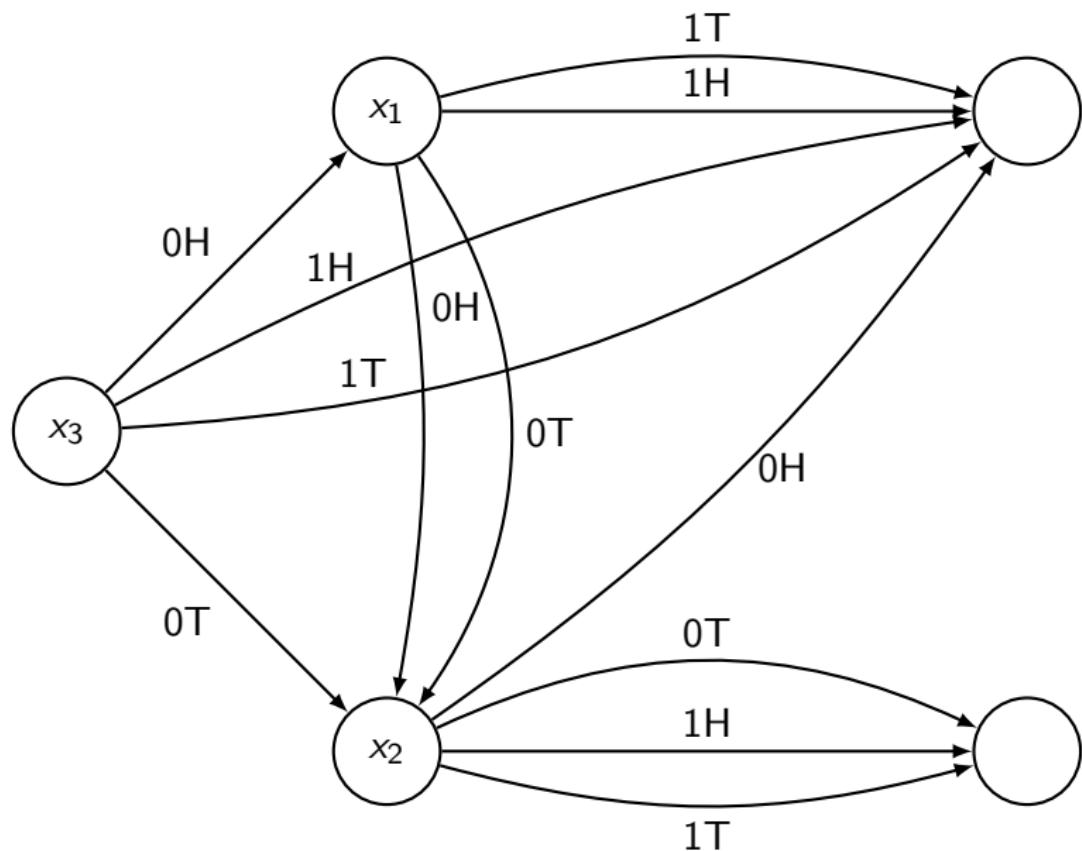
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- ▶ Think  $s \approx k$  and  $d \approx \log(\ell/\varepsilon)$ .

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- ▶  $\mathcal{P}(v; x, y)$  = the terminal vertex reached if you start from vertex  $v$ , read input  $x \in \{0, 1\}^n$ , use random bits  $y \in \{0, 1\}^T$

## Nisan's generator

- ▶ **Theorem** (Nisan '92): There is a pseudorandom generator

$$\text{NisGen} : \{0, 1\}^s \rightarrow \{0, 1\}^T \quad (1)$$

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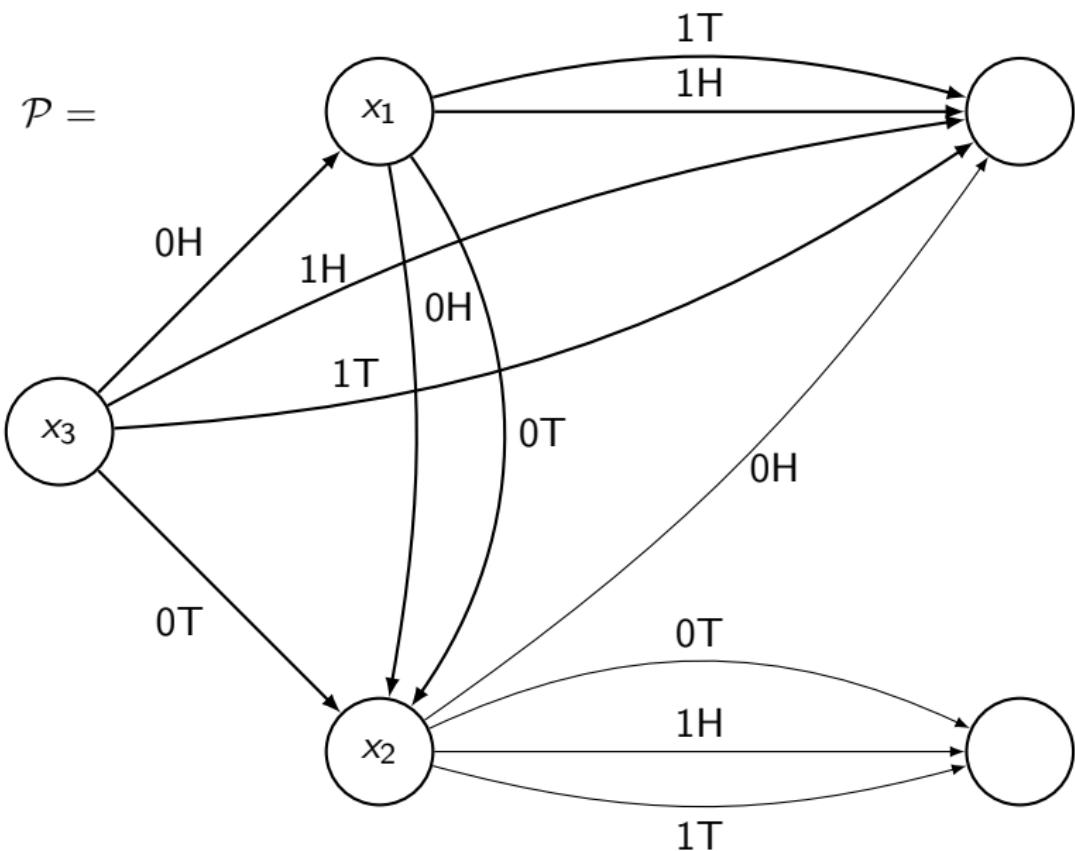
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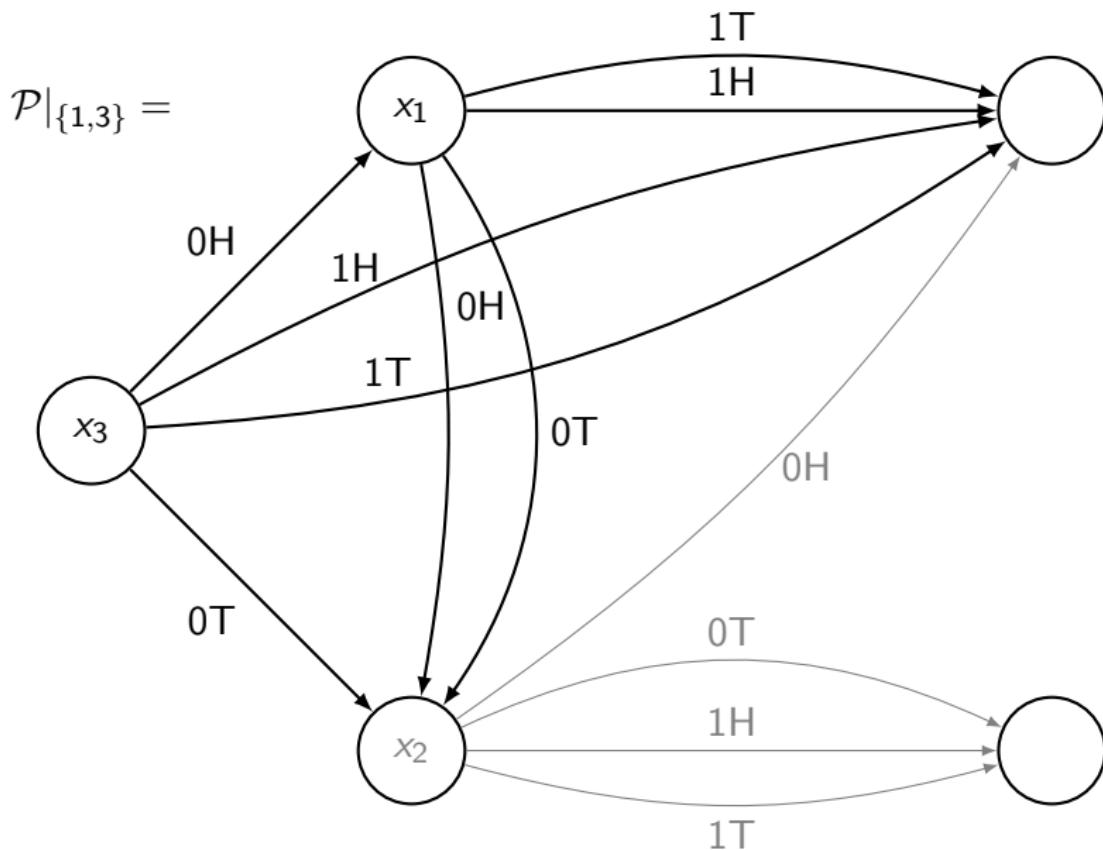
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**Caveat:** Sampling error is large for **tiny fraction** of  $x$  values

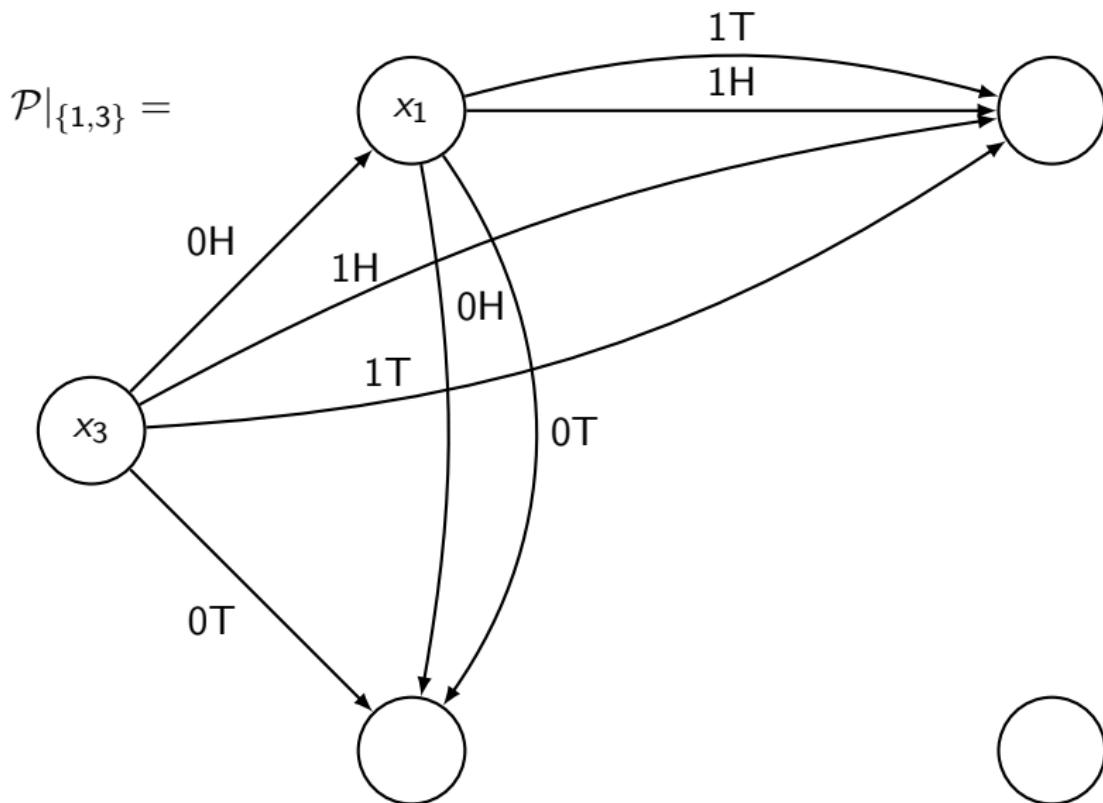
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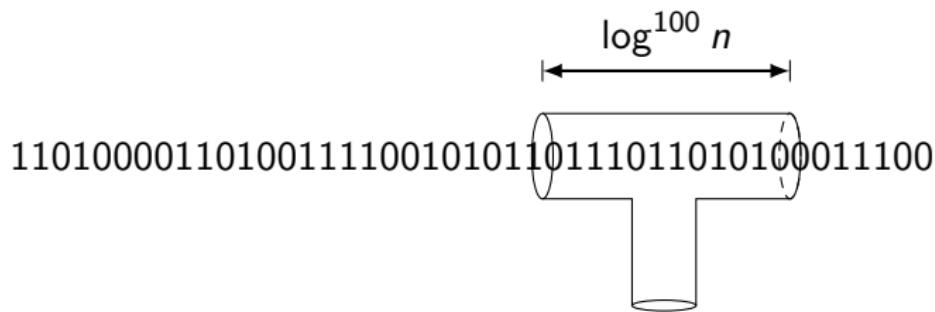
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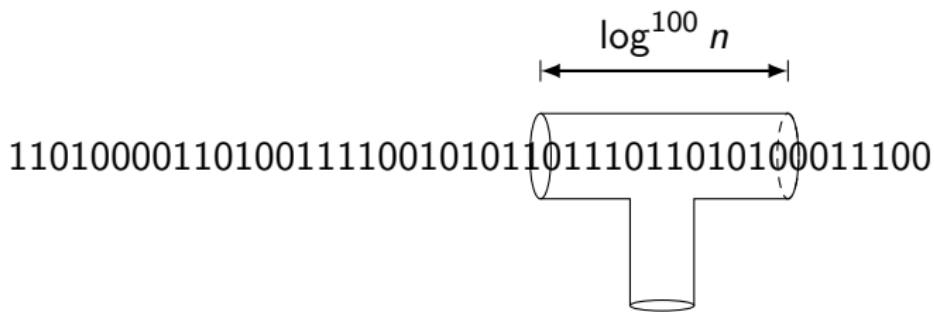
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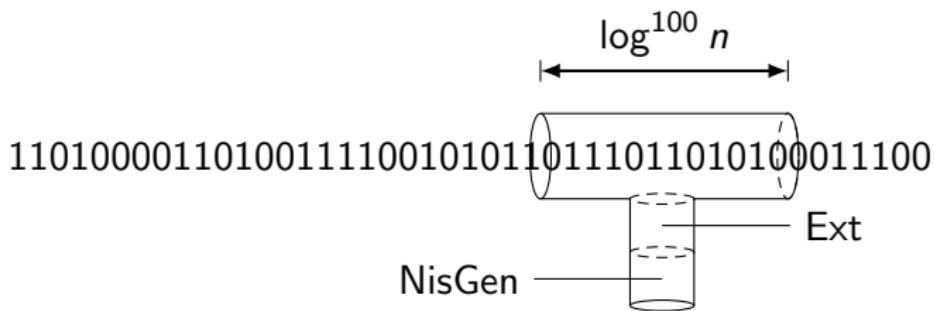
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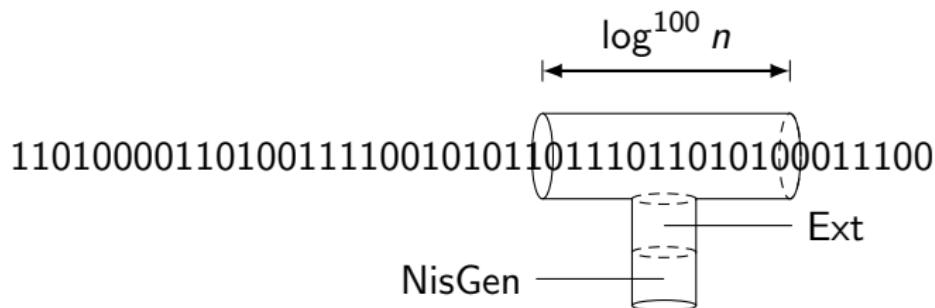
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- ▶ We can give  $\text{NisGen}$  two-way access to its seed, because we have two-way access to  $x$

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1. Initialize  $v := v_0$ . Repeat  $\text{polylog}(n)$  times:
  - 1.1 Pick a **random** contiguous block  $I \subseteq [n]$
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$$v := \mathcal{P}|_{[n] \setminus I}(v; x, z)$$

2. Output  $v$
- 

- ▶ Runs in  $O(\log n)$  space!
  - ▶  $O(\log n)$  bits to store  $I, y, v$
  - ▶  $O(\log n)$  bits to run  $\text{Ext}, \text{NisGen}$
- ▶ We can give  $\text{NisGen}$  two-way access to its seed, because we have two-way access to  $x$
- ▶ Randomness  $\text{polylog } n$  (**one-way** access!)

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- ▶ (<# bad  $x \leq 2^{k+1}|V|$ )

# Correctness proof sketch

True algorithm

1. Pick **random**  $y \in \{0, 1\}^{O(\log n)}$
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- ▶ In each phase, make  $n / \log^{100} n$  steps through program w.h.p.
- ▶ After  $\text{polylog}(n)$  phases, reach terminal vertex w.h.p.

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# The Nisan-Zuckerman generator

- ▶ **Theorem** (Nisan, Zuckerman '96): For every constant  $c$ , there is a pseudorandom generator

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- ▶ Goldreich, Wigderson '02: **Critical threshold** at  $n$  bits of advice
  - ▶ Roughly: Derandomization with  $< n$  bits of advice  $\implies$  **typically-correct** derandomization with **no** advice

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- ▶ **Proof of correctness:** # bad  $a$  bounded by

$$\underbrace{(2^{O(\log^2 n)})}_{\# \text{ bad } a \text{ for each } x} \cdot \underbrace{(2^n)}_{\# x} < 2^{|a|}$$

## Contribution 2: Converse to GW '02

- ▶ **Theorem:** If  $L \in \mathbf{BPL}$  admits a  $\mathbf{DSPACE}(\log n)$  algorithm A that fails on  $\varepsilon$ -fraction of inputs, then

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- ▶ Idea: Run A *and* algorithm with advice
- ▶ Advice only needs to be good for atypical  $x$
- ▶ (Detail: Make advice algorithm “zero-error” using  $\mathbf{RL} \subseteq \mathbf{SC}$  trick)

# Derandomizing quasilinear-time, log-space with advice

- ▶ **Corollary:** For every constant  $c$ ,

$$\mathbf{BPTISP}(\tilde{O}(n), \log n) \subseteq \mathbf{L}/(n - \log^c n).$$

# Sublinear advice

- ▶ **BPTISP<sub>TM</sub>(T, S)**: Time- $T$  space- $S$  **multitape Turing machines**
- ▶ **Theorem:** For every constant  $c$ ,

$$\mathbf{BPTISP}_{\text{TM}}(\tilde{O}(n), \log n) \subseteq \mathbf{L} / \left( \frac{n}{\log^c n} \right).$$

# Beyond quasilinear time

- ▶ **Theorem:**

$$\mathbf{BPTISP}_{\text{TM}}(n^{1.99}, \log n) \subseteq \mathbf{L}/(n - n^{\Omega(1)}).$$

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# Disambiguating nondeterministic algorithms

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- ▶ **Theorem:**  $\mathbf{NL} \subseteq \mathbf{UL}/(n + \log^2 n)$
- ▶ **Theorem:** For every constant  $c$ ,

$$\mathbf{NTISP}(\tilde{O}(n), \log n) \subseteq \mathbf{USPACE}(\tilde{O}(\log n))/(n - \log^c n).$$

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- ▶ Thanks! Questions?